

OOABL for everyday's benefit

Peter Judge, Consultingwerk



Peter Judge

- Senior Architect at Consultingwerk
- Writing 4GL since 1996, working on a variety of frameworks and applications. More recently have worked on a lot of integration-y stuff: Authentication Gateway, HTTP Client, Web Handlers. Dabble in PASOE migrations.
- Active participator in Progress communities, PUGs and other events



Consultingwerk Software Services Ltd.

- Independent IT consulting organization
- Focusing on **OpenEdge** and **related technology**
- Located in Cologne, Germany, subsidiaries in UK, USA and Romania
- Customers in Europe, North America, Australia and South Africa
- Vendor of developer tools and consulting services
- Specialized in GUI for .NET, Angular, OO, Software Architecture, Application Integration
- Experts in OpenEdge Application Modernization



Services Portfolio, Progress Software

- OpenEdge (ABL, Developer Tools, Database, PASOE, ...)
- Telerik DevCraft (.NET, Kendo UI, Angular, ...), Telerik Reporting
- OpenEdge UltraControls (Infragistics .NET)
- Telerik Sitefinity CMS (incl. integration with OpenEdge applications)
- Kinvey Plattform, NativeScript
- Corticon BRMS
- WhatsUp Gold infrastructure-, network- and application monitoring
- Kemp Loadmaster
- ...

Services Portfolio, related products

- Protop Database Monitoring
- Combit List & Label
- Web frameworks, e.g. Angular
- .NET
- Java
- ElasticSearch, Lucene
- Amazon AWS, Azure
- DevOps, Docker, Jenkins, ANT, Gradle, JIRA, ...
- ...

Agenda

- Intro to OOABL
- OOABL Concepts
- Patterns & practices



The Object-Oriented Extensions to the ABL

- First release was 10.1A in 2005
- Many updates and enhancements over time

Structured error handling (10.1C)

Abstract classes (10.2B)

.NET integration (10.2B)

Serialization (11.4)

Enum types (11.6)

Package protection (12.1)

Methods for callbacks (12.3, 12.4)

Property overriding (12.5)

Generic collections (12.5, 12.6, 12.7)

- And certainly more to come ...

Why use OO?

- Memory safety ... garbage collector (GC)
- Objects passed by reference
- Compiler helps reduce programming errors through type safety
 - Is the class I'm trying to reference found in PROPATH?
 - Is the method I'm trying to call part of the class?
 - Am I allowed to call the method from here?
 - Can I pass these parameters to the method?

Definitions

Types	A type defines the set of requests to which it can respond; includes classes, interfaces, enums
Strong typing	Compile-time enforcement of rules
Member	Stuff "inside" a type - methods, properties, variables, events etc
Access control	Compile-time restriction on member visibility: public, protected, private, package-*
Class	A type with executable code
Abstract class	A non-instantiable (non-runnable) class that may have executable code
Static	Members that are loaded once per session. think GLOBAL SHARED
Interface	A type with public members without implementations
Enum(eration)	A type with name int64-value pairs
Generic types	A type that gets its type at runtime, rather than when it is written
Object [instance]	Running class

Type names and locations

- Type names contain a package and a "base" name
 - Could have no package but should (and for any production code must)
 - Names have tighter restrictions than procedures and functions
- Packages allow logical groupings of types
 - Can be horizontal layers or vertical slices or something else, up to you
- Package naming
 - First package cannot be Progress ... but com.progress can be used
 - Progress also uses OpenEdge for the ABL classes they release
 - We recommend using the top-level / first package for a company/business unit name, similar to a DNS entry

Type names and locations

- A type is represented on disk by a single file with a .cls extension (only)
 - Compiles to a .r
 - The path of the file must be the package name
- For a class named `Consultingwerk.OERA.BusinessEntity`
 - On disk: `c:\SmartComponentLibrary\Consultingwerk\OERA\BusinessEntity.cls`
 - Only `c:\SmartComponentLibrary\` is needed in PROPATH
- Types can be added to PL and APL archives
- Class names are always called with a qualified name (ie path)
 - USING is syntactic sugar to help with long names

Class definition and inheritance

```
CLASS class-type-name [ INHERITS super-type-name ]  
  [ IMPLEMENTS interface-type-name [ , interface-type-name ] ... ]  
  [ USE-WIDGET-POOL ]  
  [ ABSTRACT | FINAL ]  
  [ SERIALIZABLE ]:
```

- Inheritance allows behaviour to be included – and modified - from a super-class (parent)
- All classes ultimately inherit from Progress.Lang.Object
- Shallow inheritance is better

Access levels

- Restrict which code can access a member
 - Enforced by the compiler
- Defaults vary; be explicit to avoid any confusion
 - Variables = PRIVATE
 - Properties = PUBLIC
 - Methods = PUBLIC
 - Events = PUBLIC
 - Temp-tables = PRIVATE (cannot be PUBLIC)
- It's easier to make the access level less restrictive than more restrictive
 - PROTECTED is a decent default

Access levels (modes)

Access mode	Class	Subclass	Package	All
PRIVATE	✓	✗	✗	✗
PACKAGE-PRIVATE	✓	✗	✓	✗
PROTECTED	✓	✓	✗	✗
PACKAGE-PROTECTED	✓	✓	✓	✗
PUBLIC	✓	✓	✓	✓

<https://docs.progress.com/bundle/openedge-oo-abl-guided-journey/page/Access-modes.html>

Static members (or, who took my GLOBAL SHAREDs)

- Static members allow access to a class without having to instantiate (aka new or run) a class
 - Includes constructors which run exactly once in a session
- Calling methods, subscribing to events, getting and setting properties all work the same as for objects
- Temp-tables can also be static but that's a whole different topic
- Have many valid uses ... but also candidates for abuse
- Aim to use as "helpers" rather than business services

```
catch err as Progress.Lang.Error:  
    /* Do something */  
    ErrorHandler:ShowErrorMessage(err).  
end catch.
```

Defining an API: interfaces and abstract classes

- Both types are a way to define signatures (ie methods and other members) without implementations
 - Guarantees to a caller that a particular method with a particular signature is available in a class
 - Interfaces can only have public members
 - Abstract classes can have public or protected members
- Interfaces allow the definition of smaller APIs that follow the separation of concerns
- Use them!

Collections

- Kinda-sorta like a strongly-typed temp-table for objects
- Different kinds for different use-cases ...
 - List : indexed / sorted in numerical order
 - Set : contains unique objects, in no particular order
 - Map / Dictionary : key-value pairs with unique keys
- Navigate through the collection using an iterator or enumerator
- Finding an object in each collection varies

Procedures & Objects

- Procedures can call classes; classes can call procedures
- Pass objects to procedures as parameters
- Allows you to incrementally add OOABL to an application
- Still necessary for certain cases
 - Callbacks (though far fewer now)
 - AppServer event procedures (session start, stop etc)
 - Session start (-p main.p)
 - Shared variables
 - "Classic" PUB/SUB



Garbage collector

- Automatically deletes an instance if there are no references to it being held.
 - Same effect as DELETE OBJECT – runs any destructor
- References are held by
 - Variables, Properties, Temp-table fields
 - Event subscriptions
 - Progress.Lang.Object's NEXT-SIBLING and PREV-SIBLING excluded
 - SESSION:FIRST-OBJECT and FIRST-FORM chains excluded
- References are let go by
 - Variables going out of scope
 - ASSIGN <variable | property > = <some other value, including ?>.
 - DELETE OBJECT
 - DELETE temp-table record
- LOG-MANAGER:LOG-ENTRY-TYPE = 'DynObjects.Class' shows manual and auto-deletion

Demo

- Value / parameter objects
- Collections, generic and otherwise
- Handle wrappers: procedures, data structures
- Primitive datatype wrappers: memptr, longchar
- Static members
- Use with procedures

Conclusion

- Using OOABL with procedural code is quite easy
 - Most of the OO concepts have similarities to the procedural coding model
 - But the compiler helps much more with OOABL
- OO and procedural ABL can coexist very nicely

PUG Challenge 2024



- Europe: September 18th – 20th in Prague, CZ
- Americas: 29 Sept – 2 Oct, Waltham, MA

Questions



Consultingwerk

software architecture and development