

Eclipse Plug-in Development

Utilizing Progress Developer Studio for OpenEdge
11.x APIs

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- ❑ Overview Eclipse
- ❑ History & Evolution of Eclipse platform
- ❑ Overview of Eclipse Architecture
- ❑ Tooling support for Plug-in development
- ❑ Getting started with PDSOE 11.x APIs
- ❑ Demo : Using PDSOE APIs to visualize OpenEdge project dependencies.
- ❑ Q&A

“An integrated development environment (IDE) for anything and nothing in particular.”

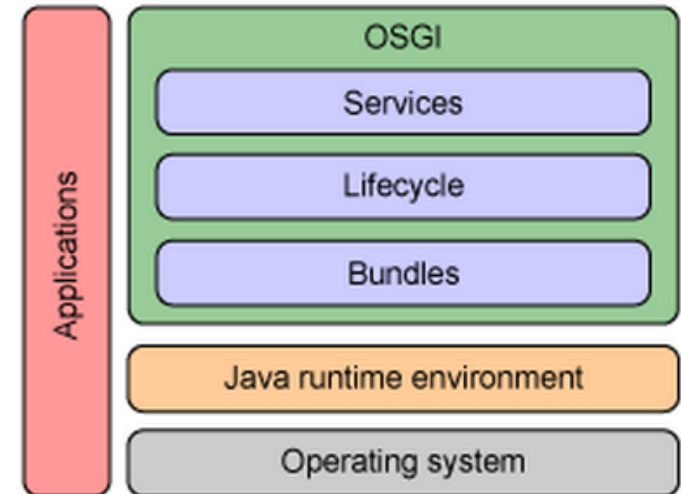
- ❑ Not just another set of tools, but a framework.
- ❑ A component-based platform that could serve as the foundation for building tools for developers.
- ❑ Let focus on building new tool, instead of dealing with infrastructure issues.



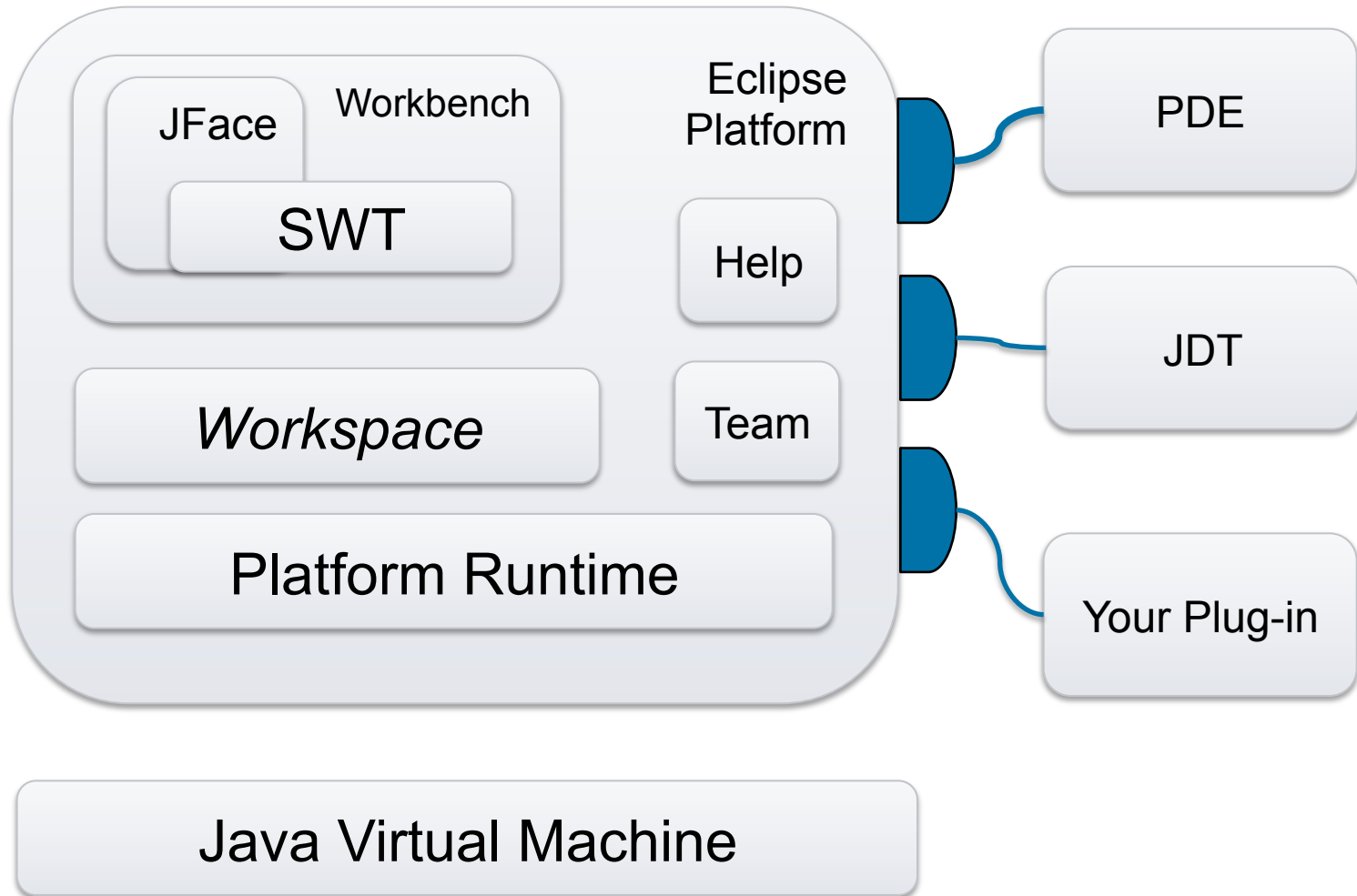
- Some of the initial code that was donated was based on VisualAge for Java, developed by IBM.
- First version (1.0) released Nov 2001.
- In early 2004, the Eclipse Foundation was formed to manage and expand the growing Eclipse community.
- Eclipse 3.X, first major release under this foundation.
- Eclipse 4.X, next generation major new version, released in July 2012.

Eclipse & Equinox

- ❑ From v3.0 , Eclipse has adapted OSGi over its proprietary plug-in system.
- ❑ Equinox, reference implementation of OSGi R4 specification, base of Eclipse plug-in system.
- ❑ Equinox is responsible for developing and delivering the OSGi framework implementation used for all of Eclipse as well as open for all
- ❑ OSGi:*bundle* = Eclipse:*plug-in*



Basic Architecture : Eclipse Platform

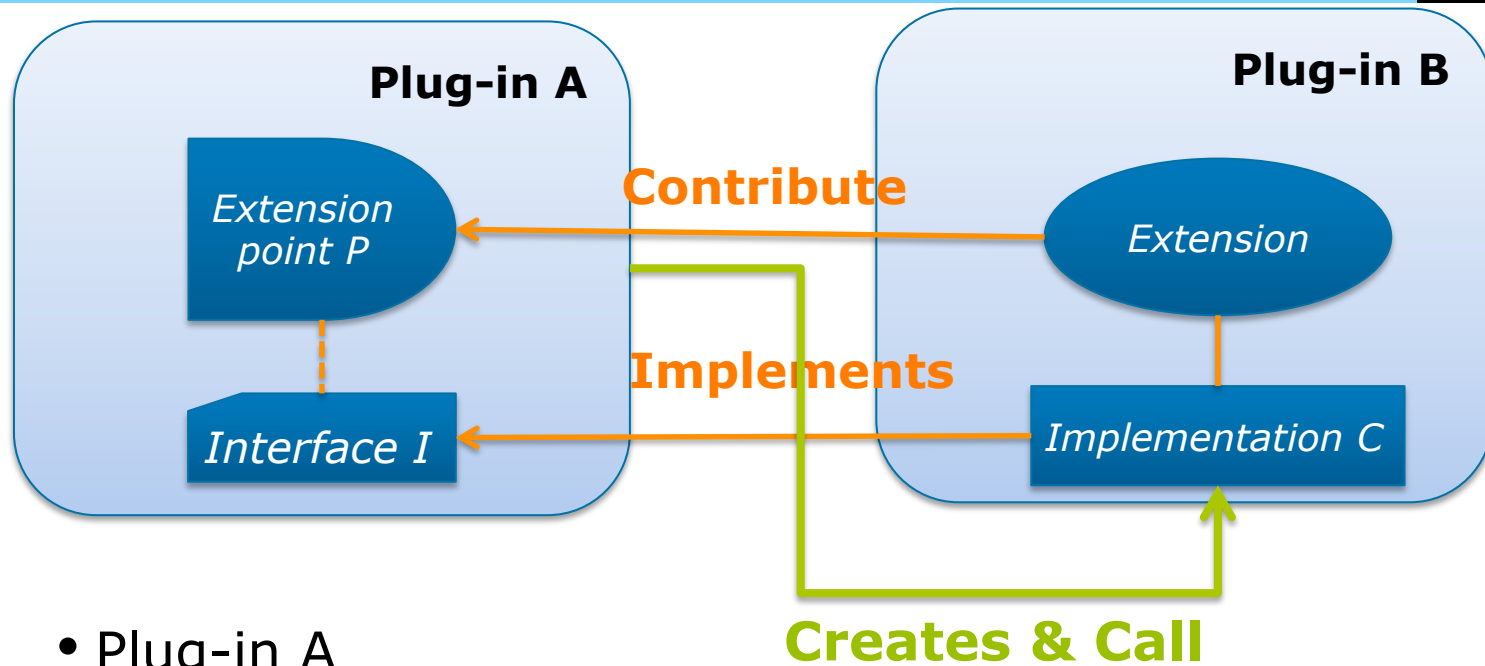


What is a Plug-in ?

“A plugin is essentially a JAR file with a manifest which describes itself, its dependencies, and how it can be utilized, or extended”

- ❑ In Eclipse, everything is a plug-in.
- ❑ Describes itself to the system using an OSGi manifest (MANIFEST.MF) file and a plug-in manifest (plugin.xml) file.
- ❑ Uses extension point to interact with each other.
- ❑ Can expose functionality as contributions to other extensions or define their own extension points, to which other bundles may contribute

Basic Architecture : Eclipse Plug-in



- Plug-in A
 - Declares extenuation point A
 - Declares Interface to implement
- Plug-in B
 - Contribute to extension point by providing implementation C for I.
- Plug-in A instantiate C and call interface methods.

Extension point & extension

```

<schema
  targetNamespace="com.eclipse.plugin.sample.extension" xmlns="http://
  www.w3.org/2001/XMLSchema">
<annotation>
  <appinfo>
    <meta.schema
      plugin="com.eclipse.plugin.sample.extension"
      id="com.eclipse.plugin.sample.extension.greet" name="Greet"/>
    </appinfo>
    <documentation/>
  </annotation>
<element name="extension">
  ....
  <complexType>
    <sequence minOccurs="1"
      maxOccurs="unbounded">
      <element ref="client"/>
    </sequence>
    <attribute name="point"
      type="string" use="required">
      <annotation>
        <documentation/>
      </annotation>
    </attribute>
  </complexType>
</element>
</schema>

```

```

<attribute name="id" type="string">
  <annotation>
    <documentation/>
  </annotation>
</attribute>
<attribute name="name" type="string">
  <annotation>
    <documentation/>
    <appinfo>
      <meta.attribute
        translatable="true"/>
    </appinfo>
  </annotation>
</attribute>
</complexType>
</element>
<element name="client">
  <complexType>
    <attribute name="class"
      type="string" use="required">
      <annotation>
        <documentation/>
        <appinfo>
          <meta.attribute
            kind="java"/>
        </appinfo>
      </annotation>
    </attribute>
  </complexType>
</element>
....
</schema>

```

Extensions in action : PDSOE DB Structure View

The screenshot displays the OpenEdge Editor interface. On the left, the Project Explorer shows a project named 'MobilePrj' with sub-items like 'JavaScript Resources', 'Mobile Apps', 'Procedure Libraries', 'AppServer', and 'RESTContent'. Below it, the Outline view shows a tree structure for 'Sports2000' with 'sports' as a sub-item, containing 'Database' and 'Security'. A blue arrow points from the 'Database' node in the Outline view to a code block on the right. The code block contains the following XML snippet:

```
<extension point="org.eclipse.ui.views">
  <view
    name="DB Structure"
    icon="icons/16/database.gif"
    category="com.openedge.pdt.core.views"
    class="net.sourceforge.sqlexplorer.plugin.views.DBView"
    id="com.progress.dbnavigator.plugin.views.DBView">
  </view>
</extension>
```

The bottom of the editor shows the Console, Problems, Tasks, and Connection Info tabs, with the ABL Console currently active.

Plug-in loading & activation

- ❑ Each eclipse plug-in has its own class loader.
 - ❑ Starting/stopping any plug-in independently
 - ❑ Having multiple version of same plug-in
 - ❑ Restrict class visibility to only exported
- ❑ Lazy activation
 - ❑ Gets activated only on when needed.
 - ❑ Scalable for larger set of installed plug-ins
 - ❑ Helps to decrease start-up time.
- ❑ Lazy activation doesn't stop plug-in UI contribution disappear till plug-in load.

Plug-in : OSGi Manifests

```

Manifest-Version: 1.0
Bundle-ManifestVersion: 2
Bundle-Name: Plugin
Bundle-SymbolicName: test.sample.plugin;
singleton:=true
Bundle-Version: 1.0.0.qualifier
Bundle-Activator:
test.sample.plugin.Activator
Require-Bundle: org.eclipse.ui,
  org.eclipse.core.runtime
Bundle-ActivationPolicy: lazy
Bundle-RequiredExecutionEnvironment:
JavaSE-1.6
Export-Package: test.sample.plugin
  
```

Plug-in on which it depends

List of packages available for others

Plug-in : plugin.xml structure

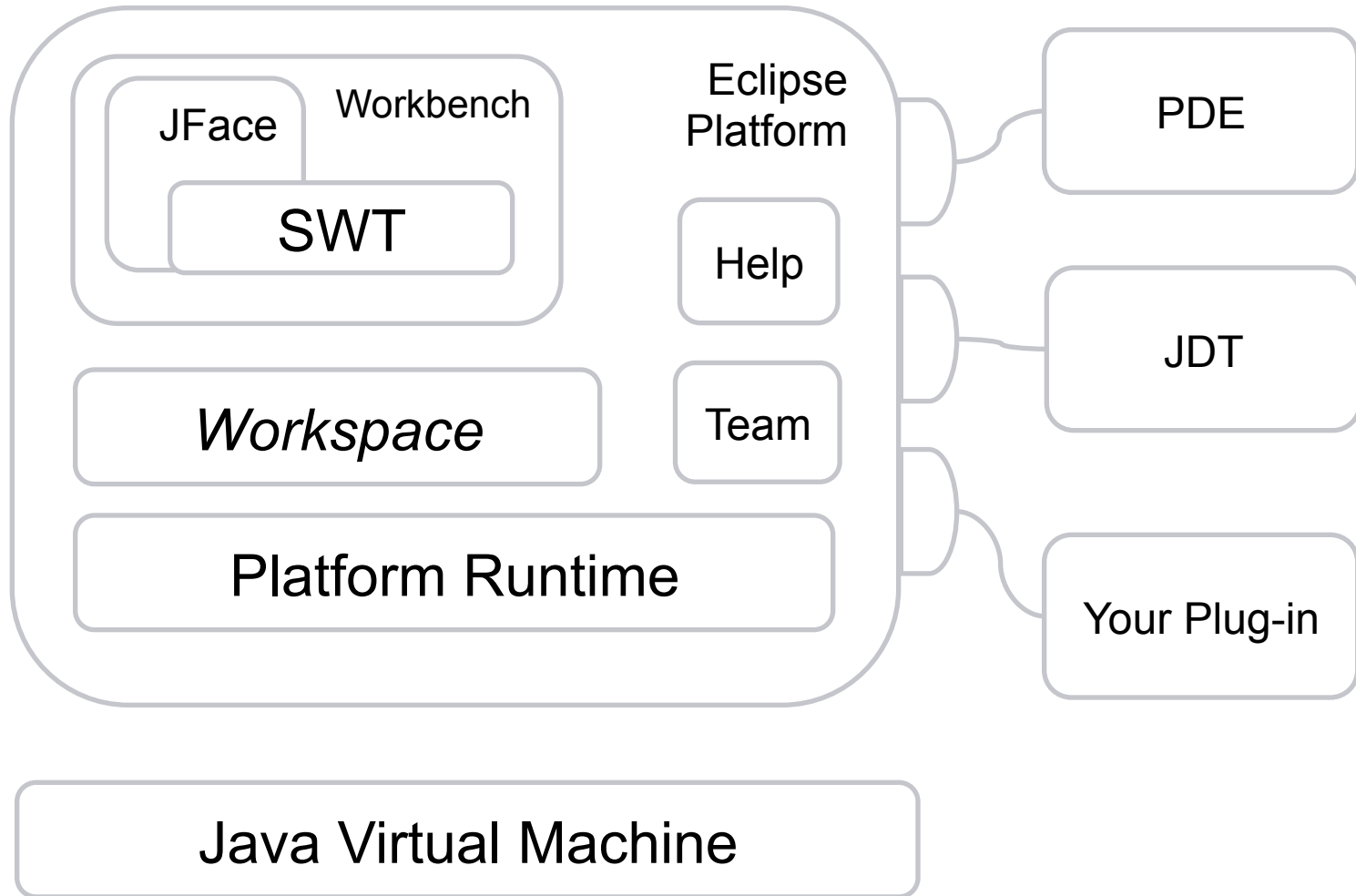
```

<?xml version="1.0" encoding="UTF-8"?>
<?eclipse version="3.4"?>
<plugin>
  <extension
    point="org.eclipse.ui.commands">
    <category
      name="Sample Category"
      id="test.sample.plugin.commands.category">
    </category>
    <command
      name="Sample Command"
      categoryId="test.sample.plugin.commands.category"
      id="test.sample.plugin.commands.sampleCommand">
    </command>
  </extension>
  .....
  <extension-point id="test.sample.plugin.myextension"
    name="test.sample.plugin.myextension"
    schema="schema/test.sample.plugin.myextension.exsd">
  </extension-point>

```

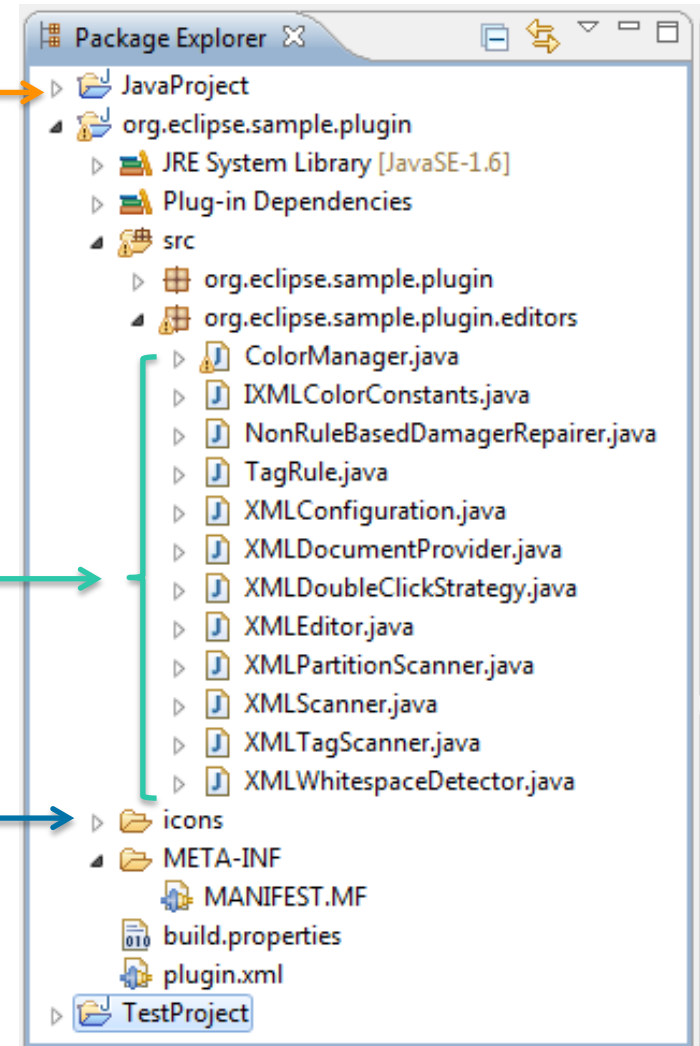
Introducing new Command by contributing to org.eclipse.ui.commands extension point.

Exposing extension for other to contribute



Eclipse platform : Workspace

- Central hub for user's file.
- Each element is referred as Resource.
- A resource can be project, folder or file.
- Hierarchy
 - Workspace
 - Project
 - Folders
 - Files
 - Project
 - Files

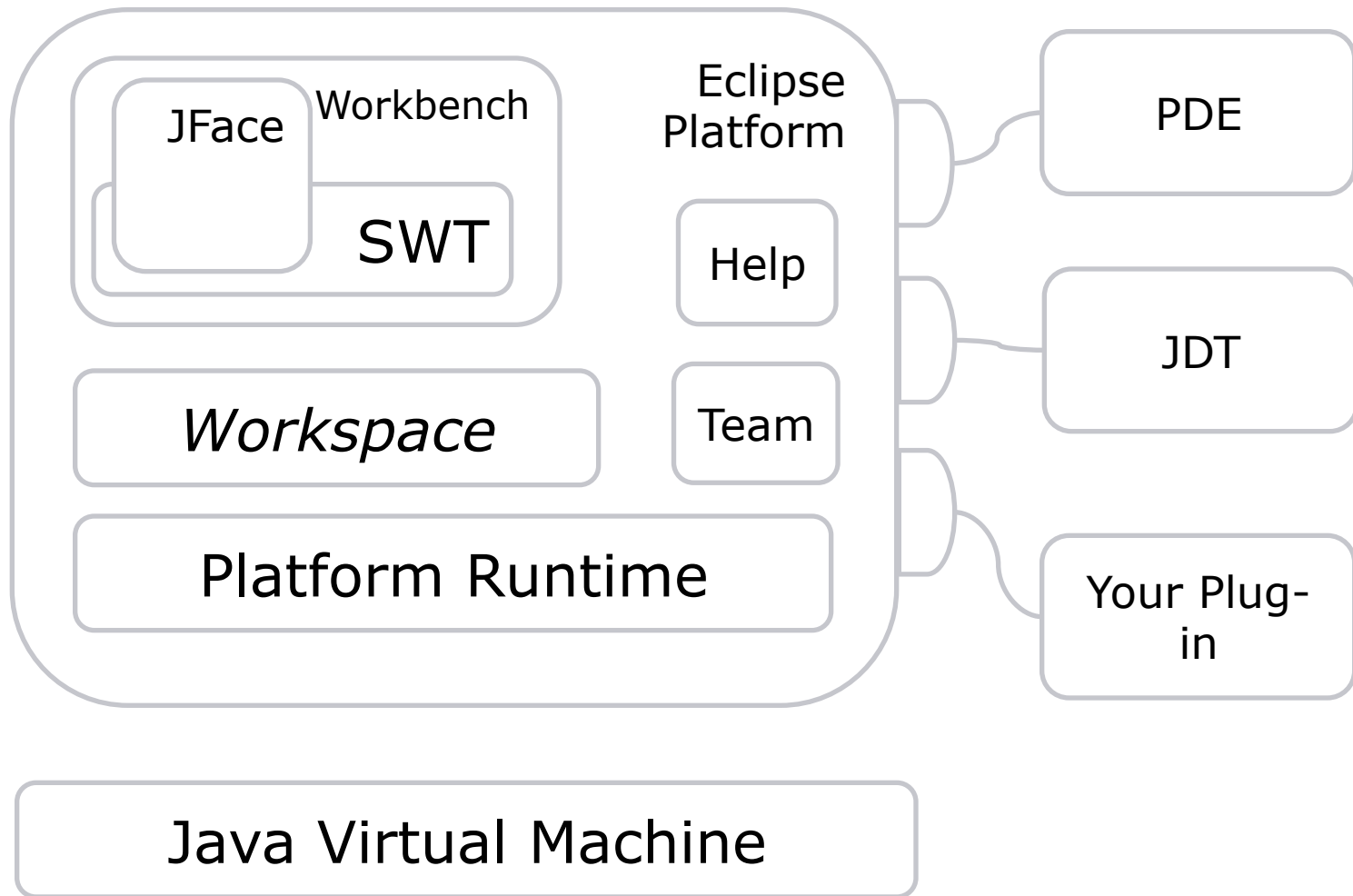


Workspace : Resource

- ❑ Workspace organize resource as tree for faster traversing.
- ❑ Resource supports several kind of extendable metadata
 - ❑ Persistent properties
 - ❑ Session properties
 - ❑ Markers
 - ❑ Project Natures
- ❑ Supports change listener to monitor state/lifecycle.
- ❑ You can even have derived or linked resources.
- ❑ APIs are available to manipulate resource state or properties.

Resource APIs

```
FileInputStream fileStream = null;
try {
    /* Get reference of current workspace */
    IWorkspaceRoot myWorkspaceRoot = ResourcesPlugin.getWorkspace
        ().getRoot();
    /* Get/find Project reference from the current workspace */
    IProject myWebProject = myWorkspaceRoot.getProject("MyWeb");
    /* open the project if necessary */
    if (myWebProject.exists() && !myWebProject.isOpen()) {
        myWebProject.open(null);
    }
    IFolder imagesFolder = myWebProject.getFolder("images");
    if (imagesFolder.exists()) {
        /* create a new file */
        IFile newLogo = imagesFolder.getFile("newLogo.png");
        fileStream = new FileInputStream("newLogo.png");
        newLogo.create(fileStream, false, null);
    }
} catch (Exception e) {
    e.printStackTrace();
} finally{
    if(fileStream != null){
        fileStream.close();
    }
}
```

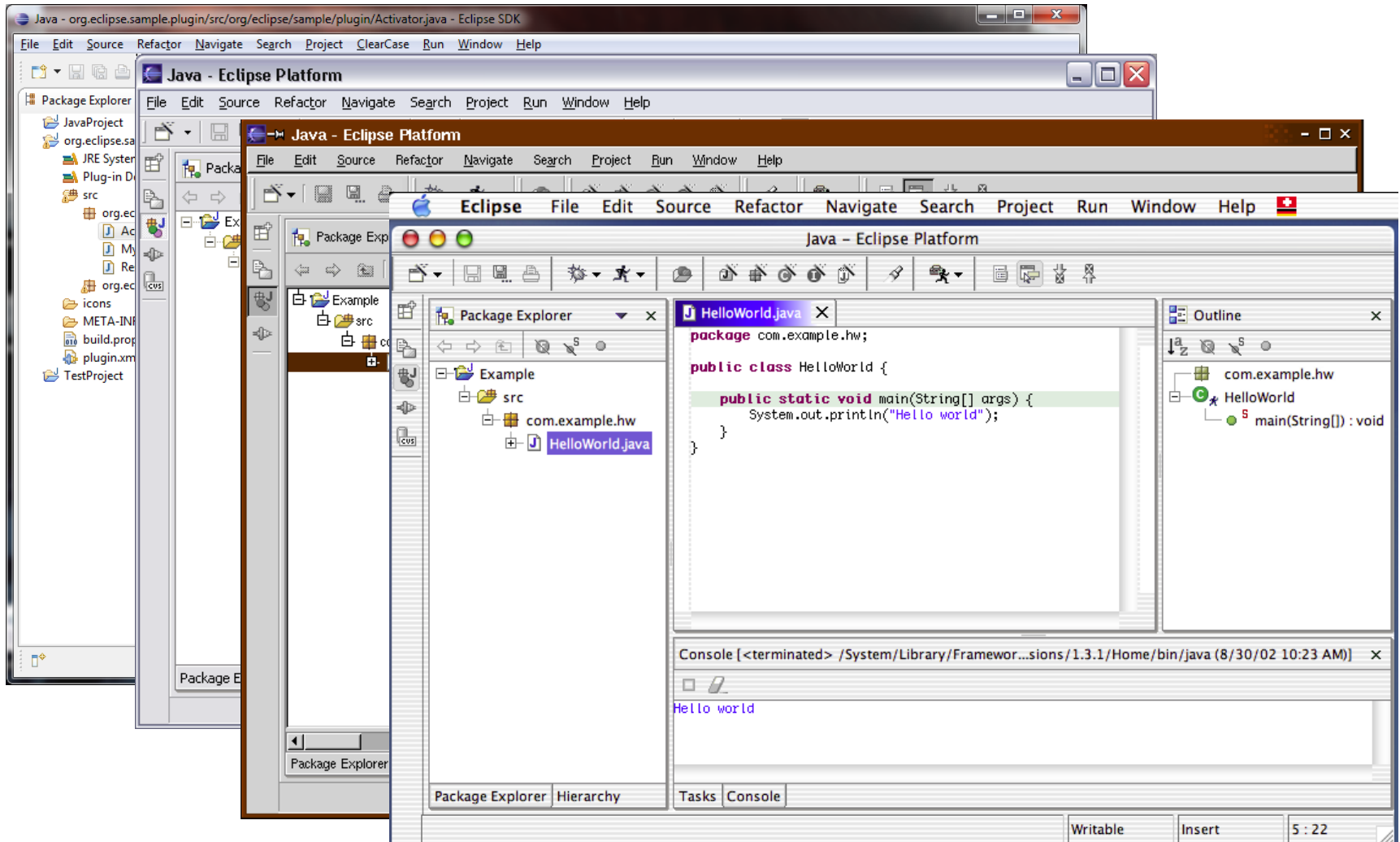


“Standard Widget Toolkit”

- ❑ Generic graphics and GUI widget set
 - ❑ buttons, lists, text, menus, trees, styled text...
- ❑ SWT overcomes problems faced by AWT as well as Swing.
- ❑ Simple, Small, Fast & native
- ❑ OS-independent API
- ❑ Uses native widgets where available
- ❑ Emulates widgets where unavailable

Eclipse Workbench : SWT

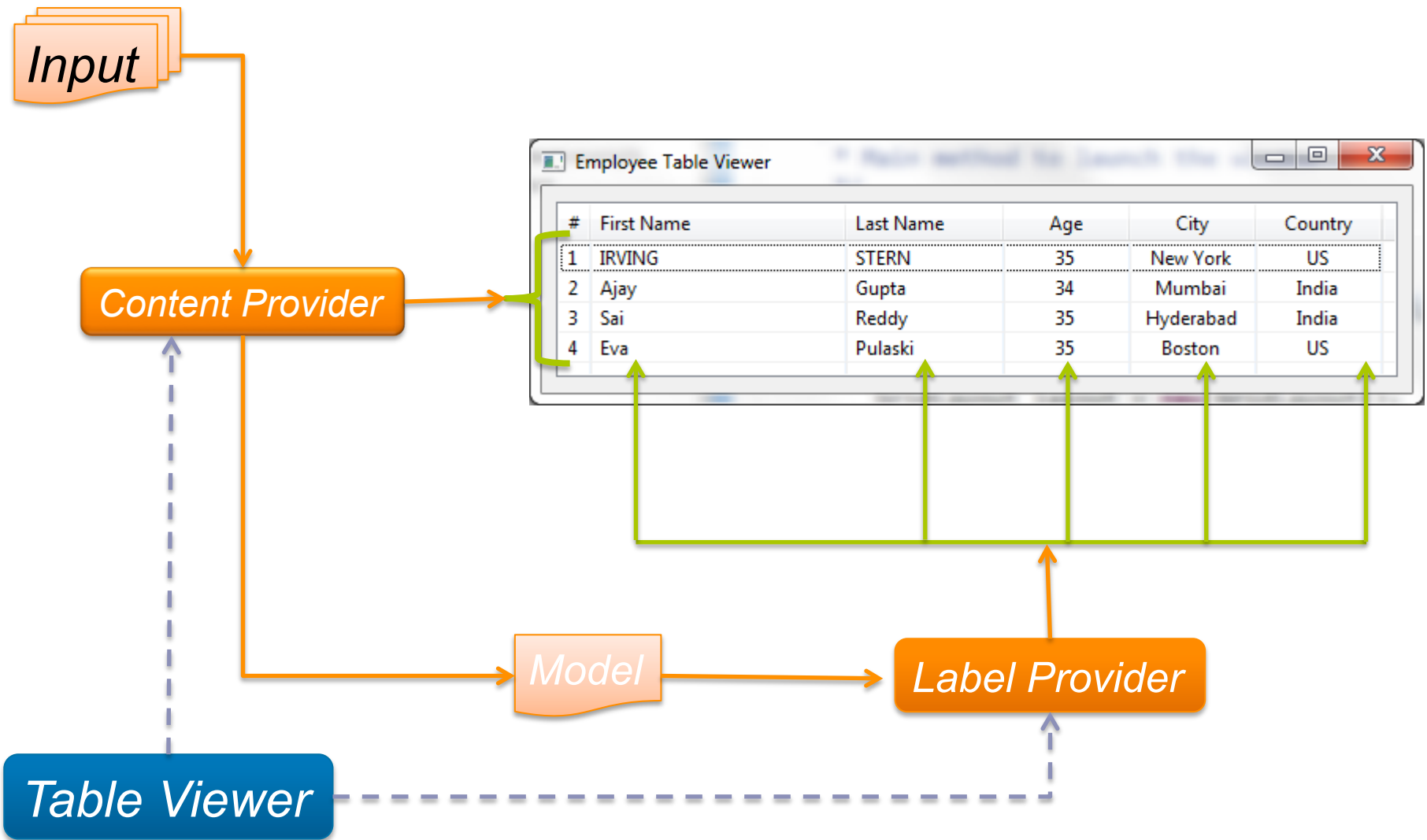
Windows 7 : Windows XP : Linux : Mac OS



“JFace is set of UI frameworks for common UI tasks”

- ❑ Provides utility object to use or classes to extend to achieve common functionality.
- ❑ Handler common UI programming tasks like
 - ❑ Viewer (List, Table & Tree)
 - ❑ Image & font registries
 - ❑ Dialog & Wizards
 - ❑ Field assist
- ❑ Unlike SWT, JFace allows to work directly on your domain model.

JFace : Table Viewer Example



- ❑ Workbench brings together all UI components.
- ❑ Centred around
 - ❑ Editor
 - ❑ Views
 - ❑ Menus
 - ❑ Toolbars
 - ❑ Status bar

Eclipse Workbench

Editor

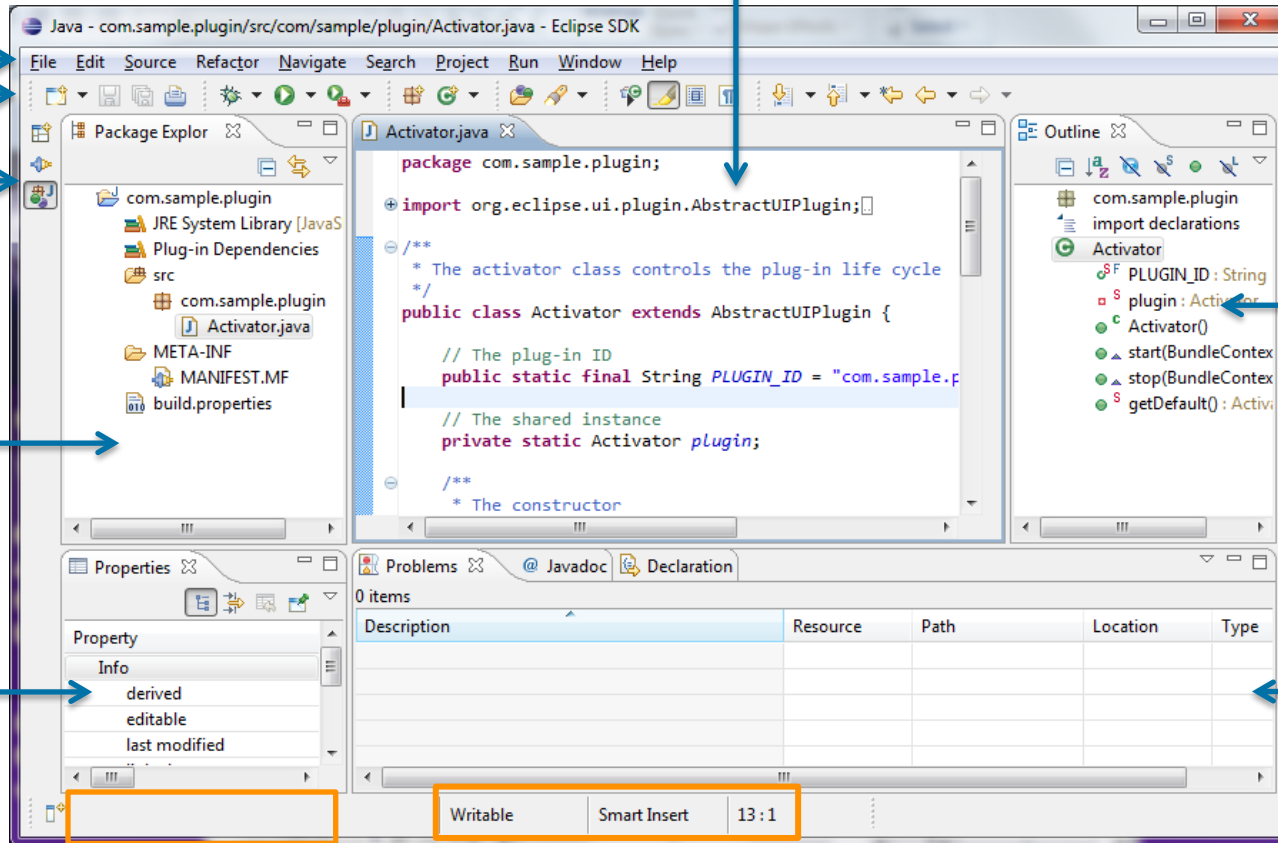
Menu Bar

Toolbar

Perspective
Shortcut

Explore

Property
View



Outline
View

Problems
View

Message/Status
Area

Editor status
Area

Editor ,Views & Perspective

❑ Editor

- ❑ Editors appear in workbench editor area
- ❑ Contribute actions to workbench menu and tool bars
- ❑ Open editors are stacked

❑ View

- ❑ Views provide information on some object
- ❑ Views augment editors & other view
 - ❑ Example: Outline view summarizes content or Properties view describes selection

❑ Perspective

- ❑ A perspective defines the initial set and layout of views menu, toolbar and editors in the Workbench window.
- ❑ Workbench supports customizing any perspective

Tooling Support for Plug-in Development

“Plug-in Development Environment (PDE) provides tools to create, develop, test, debug, build and deploy Eclipse plug-ins, fragments, features, update sites and RCP products.”

PDE main components

- ❑ **UI** : A rich set of models, tools and editors to develop plug-ins and OSGi bundles
 - ❑ Form-Based Manifest Editor
 - ❑ New Project Creation Wizards
 - ❑ Import/Export Wizards
 - ❑ Launcher
 - ❑ Views
 - ❑ Plug-in Registry
 - ❑ Plug-in Dependency



Tooling Support for Plug-in Development

- **API Tools** : Tooling to assist API documentation and maintenance
 - Compatibility Analysis
 - API Restriction Tags
 - Version Number Validation

- **PDE Build** : Ant based tools and scripts to automate build processes.

DISCLAIMER

- Further part of session discusses internal API's for Progress Developer Studio for OpenEdge (PDSOE) 11.X and are subject to change at any time without notice. Use at your own risk.
- PDSOE APIs are neither public nor supported.
- Please contact product management to get more details about these APIs.

DISCLAIMER

- ❑ To extends eclipse platform to add ABL application development support
 - ❑ Ex: Create and configure OpenEdge project from your own plug-in
- ❑ APIs organized as
 - ❑ OE project creation and configurations
 - ❑ Handling OE project PROPATH & other properties.
 - ❑ Database connection configuration
 - ❑ Creating launch configuration
- ❑ Need to PDSOE plug-ins to use these APIs.

- ❑ Have OpenEdge 11.0 installation.
- ❑ Eclipse Plug-in Development Environment 3.6
- ❑ Use Eclipse update manager to install PDSOE plug-ins
 - ❑ Help->Software Update ->Available Software
 - ❑ Select "Add Site"->"Local"
 - ❑ Locate P2 repos at ***DLC/oeide/Architect_repo***
 - ❑ Select newly added site from list.
 - ❑ It will take care all dependencies.
- ❑ Use integrateArchitect.bat to provision PDSOE repos to target development eclipse environment.

- ❑ OpenEdge projected adapted Faceted framework in 11.0 release.
- ❑ OpenEdge project supported facets
 - ❑ OpenEdge
 - ❑ AppServer
 - ❑ ChUI
 - ❑ Dynamics
 - ❑ WebSpeed
 - ❑ GUI for .Net
- ❑ Facet will take care of configuring & resolving dependencies.

Installing OpenEdge Facet

```
//Create project working copy
IFacetedProjectWorkingCopy workingPrjCopy =
FacetedProjectFramework.createNewProject();
workingPrjCopy.setProjectName(getProjectName());

//Get OpenEdge Project Facet
IProjectFacet oeProjectFacet = ProjectFacetsManager.getProjectFacet
(IOpenEdgeFacetConstants.OPENEDGE_FACET_ID);
if (oeProjectFacet == null) {
    throw new RuntimeException("Unable to retrieve OpenEdge facet.");
}
IProjectFacetVersion openedgeFacetVersion = oeProjectFacet.getDefaultVersion();

//Install OE Facet to newly created project.
workingPrjCopy.addProjectFacet(openedgeFacetVersion);
try {
    workingPrjCopy.commitChanges(monitor);
} catch (CoreException e) {
    throw new RuntimeException("Unable to install OpenEdge Facet");
}
```


Update project properties while installing Facet.



```
//update properties
Set<Action> actions = workingPrjCopy.getProjectFacetActions();
for (Action action : actions) {
    final IProjectFacetVersion projectFacetVersion =
action.getProjectFacetVersion();
    final IProjectFacet projectFacet =
projectFacetVersion.getProjectFacet();

if (IOpenEdgeFacetConstants.OPENEDGE_FACET_ID.equals(projectFacet.getId
()) && Type.INSTALL == action.getType()) {
    IDataModel dataModel = (IDataModel)action.getConfig();
dataModel.setBooleanProperty
( IOpenEdgeDataModelProperties.CREATE_SOURCE_DIRECTORY, true);
dataModel.setBooleanProperty
( IOpenEdgeDataModelProperties.CREATE_BUILD_DIRECTORY, true);
    }
}
```

Update project properties while installing Facet.

Property Name	Allowed Values	Default Value	Description
<code>IOEProjectDataModelProperties.CREATE_SOURCE_DIRECTORY</code>	TRUE/FALSE	False	Set this property to create "src" directory under project.
<code>IOEProjectDataModelProperties.SOURCE_DIRECTORY_PATH</code>	Valid path		Custom source directory path for the project
<code>IOEProjectDataModelProperties.CREATE_BUILD_DIRECTORY</code>	TRUE/FALSE	False	Set this property to create "r-code" directory under project.
<code>IOEProjectDataModelProperties.BUILD_DIRECTORY_PATH</code>	Valid path		Custom build directory for the project.
<code>IOEProjectDataModelProperties.USE_PROJECT_ROOT</code>	True/false	true	Set this property to "true" to use project root directory for source and r-code.

IOpenEdgeProject

- ❑ PDSOE maintains wrapper reference (*IOpenEdgeProject*) for every eclipse project (*org.eclipse.core.resources.IProject*) with OpenEdge facet installed.
- ❑ *IOpenEdgeProject* maintains additional information specific to OpenEdge project like PROPATH, database connection, runtime etc
- ❑ Get *IOpenEdgeProject* reference from *OpenEdgeProjectManager*

```
// Returns null if passed project is not OpenEdge natured  
IOpenEdgeProject oeProject = OEProjectPlugin.getDefault()  
.getOpenEdgeModel().getOpenEdgeProject(project);
```

- ❑ PROPATH maintains list of entries where the AVM searches for files and procedures.
- ❑ Every OpenEdge project has own PROPATH.
- ❑ OpenEdge projects use an xml file (.propath) in the project's root directory to store PROPATH information.
- ❑ Closely monitored for any changes and changes picked up by OE project environment.

PROPATH Entry Type	Description
PROPATH_DIRECTORY	Refers to a file on the local file system by absolute path
CONTAINER	A container is a PropathEntry that resolves to multiple values. Extend <code>com.openedge.pdt.core</code> to introduce your own.
SOURCE_DIRECTORY	A source directory points to a folder within the project.
PROCEDURE_LIBRARY	A procedure points to the location of an OpenEdge .pl file.

Adding/Updating Project PROPATH

❑ Create PROPATH Entry

```
//Adding PROPATH enty for source
//source folder under project directory
IFolder sourceFolder = project.getFolder(new Path("src"));
sourceFolder.create(false, true, monitor);
//PROPATH Entry
PropathEntry srcEntry = new PropathEntry
    (PropathConstants.SOURCE_DIRECTORY);
srcEntry.setPath(PropathConstants.ROOT_VARIABLE + "/" +
    sourceFolder.getName());
srcEntry.setEnvironment(new PropathEnvironmentEntry
    (PropathConstants.ALL_ENVIRONMENTS));
```

❑ Persisting to .propath

```
IFile propathFile = project.getFile(PropathConstants.PROPATH_NAME);
PropathWriter propathWriter = new PropathWriter(propathFile);
PropathEntry propathEntries[] = new PropathEntry[] {rootEntry, srcEntry,
stdLibs};
propathWriter.savePropathDefinition(propathEntries, monitor);
```

Database Connection

- ❑ OpenEdge project need connection to handle database related operations.
- ❑ PDSOE manage set of database connections profiles at workspace level.
- ❑ OpenEdge project can be associated with one or more database connection profile.
- ❑ This information is persisted in .dbconnection under project's root.
- ❑ Connection profiles are shared among workspace project, but each AVM has its own connection to database.

Creating & associating DB connection

❑ Create DB connection profile

```
//Create database connection profile
String databaseName = new Path(getDatabaseConnection())
    .removeFileExtension().lastSegment();
DatabaseConnectionProfile dbProfile = new DatabaseConnectionProfile
(databaseName);
dbProfile.setPhysicalName(getDatabaseConnection());
UUID uuid = UUID.randomUUID();
dbProfile.setIdentifier(uuid.toString());
```

❑ Persist & associate to project

```
DatabaseConnectionManager dbMgr = OEProjectPlugin.getDefault
().getDatabaseConnectionManager();
//Persist DB connection profile
dbMgr.addDatabaseConnectionProfile(new DatabaseConnectionProfile[]
{dbProfile});
//Associate to OpenEdge project
dbMgr.assignDatabaseConnectionProfile(new DatabaseConnectionProfile[]
{dbProfile}, project);
```


Accessing & setting project properties

- IOpenEdgeProjectConfiguration interface provides a read-only view of the properties associated with the project.

```
IOpenEdgeProjectConfiguration oeProjectConfig = oeproject.getConfiguration();  
Ipath rCodePath = oeProjectConfig.getRcodePath();
```

- Monitor project properties

```
//Creating Listener  
IProjectPropertyUpdateListener listener = new  
IProjectPropertyUpdateListener() {  
    public void propertiesUpdated(IOpenEdgeProject oeproject) {  
        //un-register listener  
        configuration.removePropertyUpdateListener(this);  
        // Do you job ...  
    }  
};  
//Registering listener  
configuration.addPropertyUpdateListener(listener);
```

Updating OpenEdge project properties



```
//Property Modifier
IProjectPropertyModifier modifier = new IProjectPropertyModifier() {
    //..    ...
}
//Register Property Modifier
oeproject.getConfiguration().addPropertyModifier(modifier);
//Update Project properties
OEProperties.setProperty(oeproject,
IOEProjectProperties.P_PRO_VERSION, proversion);
// Unregister modifier to rebuild project configuration
oeproject.getConfiguration().removePropertyModifier(modifier)
```

Access OpenEdge project runtime

- ❑ Each OpenEdge project is associated with either its own AVM runtime or shared AVM runtime.
- ❑ Each OE project has reference to its associated runtime.

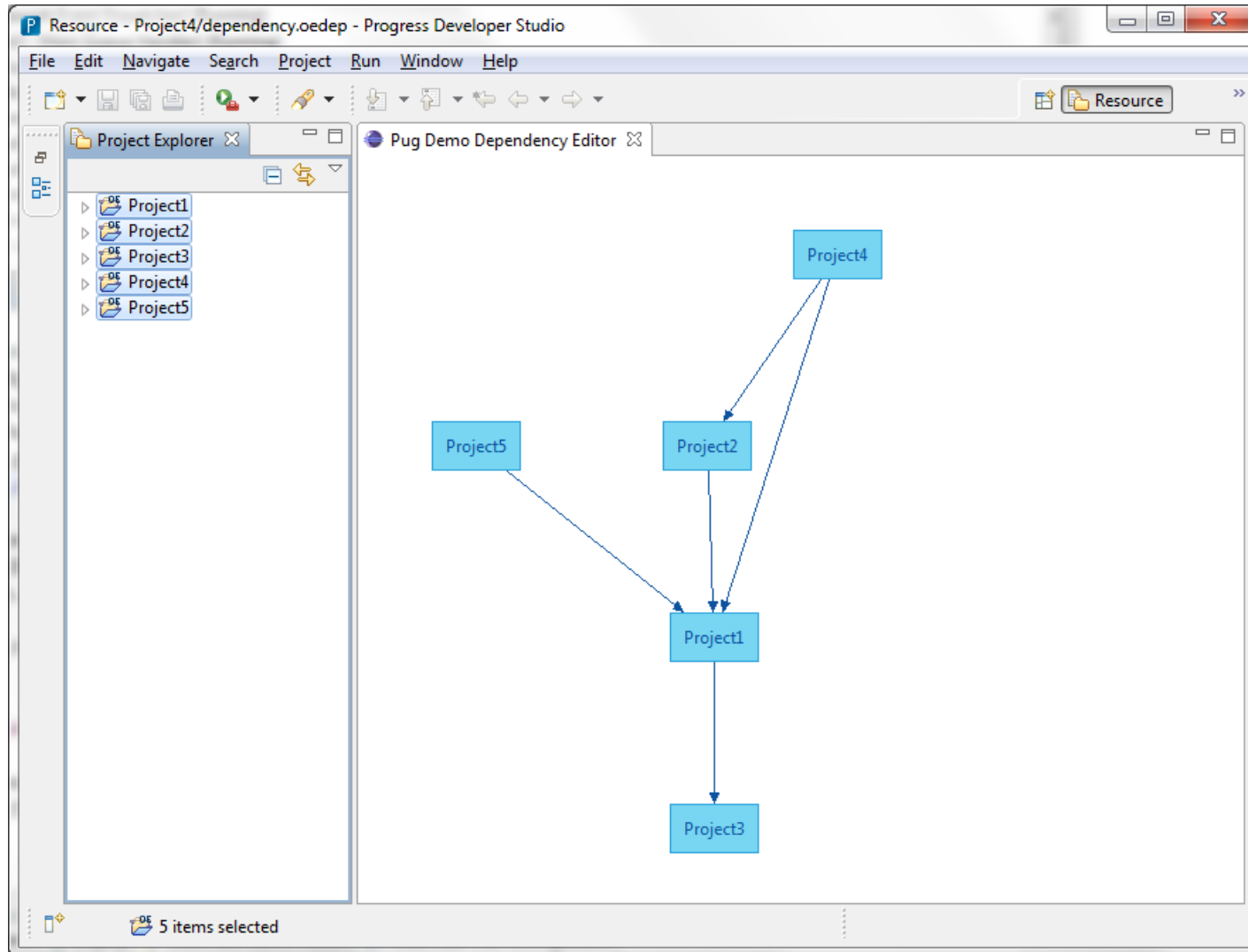
```
IAVMClient runtime = oeProject.getRuntime();
boolean connected = runtime.isConnected();
if(connected){
    boolean available = runtime.isAvailable();
    if(available){
        //your stuff here..
    } else {
        // register listener to get notified on AVM runtime state
        runtime.addAVMRuntimeListener(new AVMRuntimeListenerAdapter
        () {
            @Override
            public void runtimeAvailable(IAVMClient runtime) {
                //your stuff here..
            }
        });
    }
}
```

Custom launch configuration

- ❑ Extend `org.eclipse.debug.ui.launchShortcuts` extension point.
- ❑ Provide implementation for `ILaunchShortcut2.launch(Iselection, String)` or `ILaunchShortcut2.launch(IEditorPart, String)`
- ❑ Configure launch configuration with
 - ❑ ABL file to be execute
 - ❑ Launch mode Run or Debug.
 - ❑ PROPATH & ABL runtime
 - ❑ Temporary working directory.

Demo

OpenEdge Projects Dependency Graph



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