

The 4GL in OpenEdge 11.x

(for small values of x)

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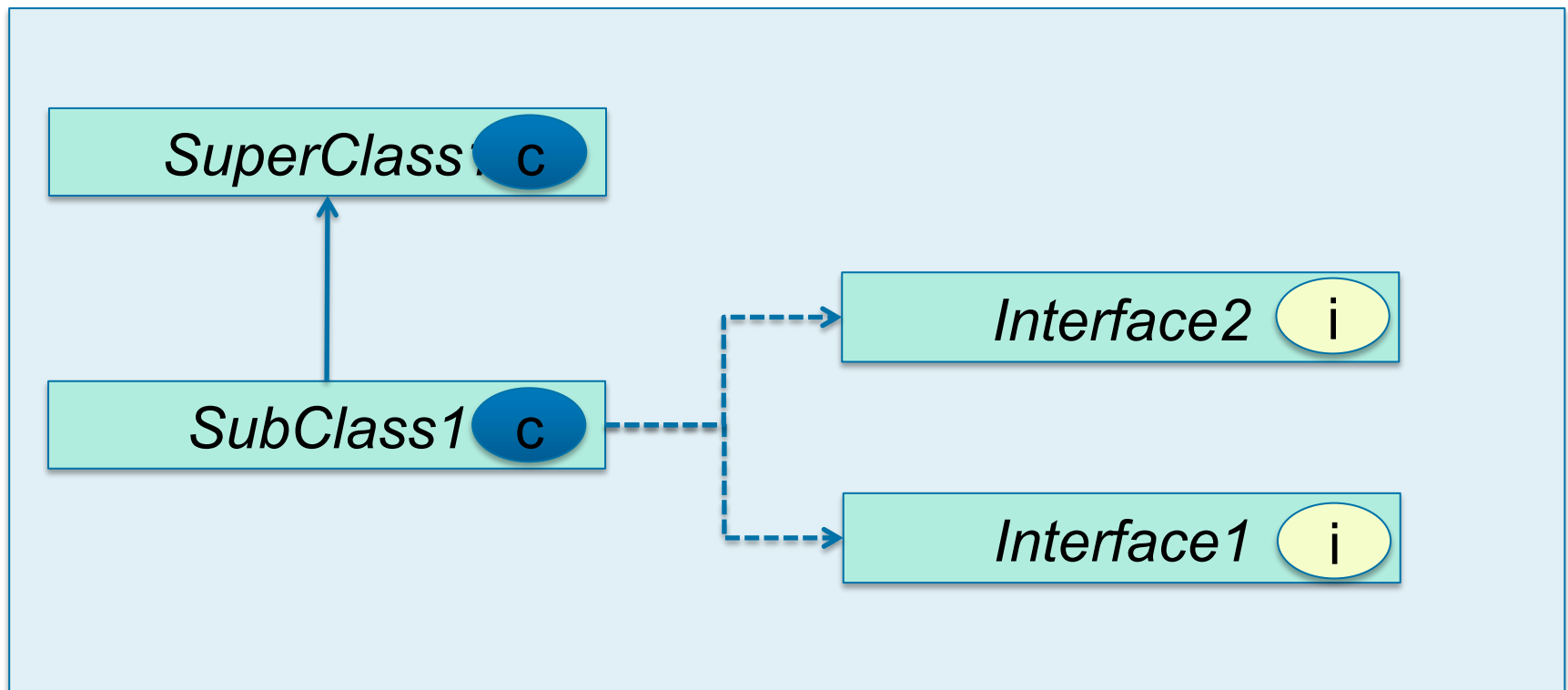


- OO4GL
- JSON API
- XML and JSON Improvements
- LIKE
- Authentication CallBacks
- Extend Capabilities
- VST for Temp Tables
- Performance enhancements
- 11.2 4GL stuff
- 11.3 4GL stuff

004GL

Interface Inheritance

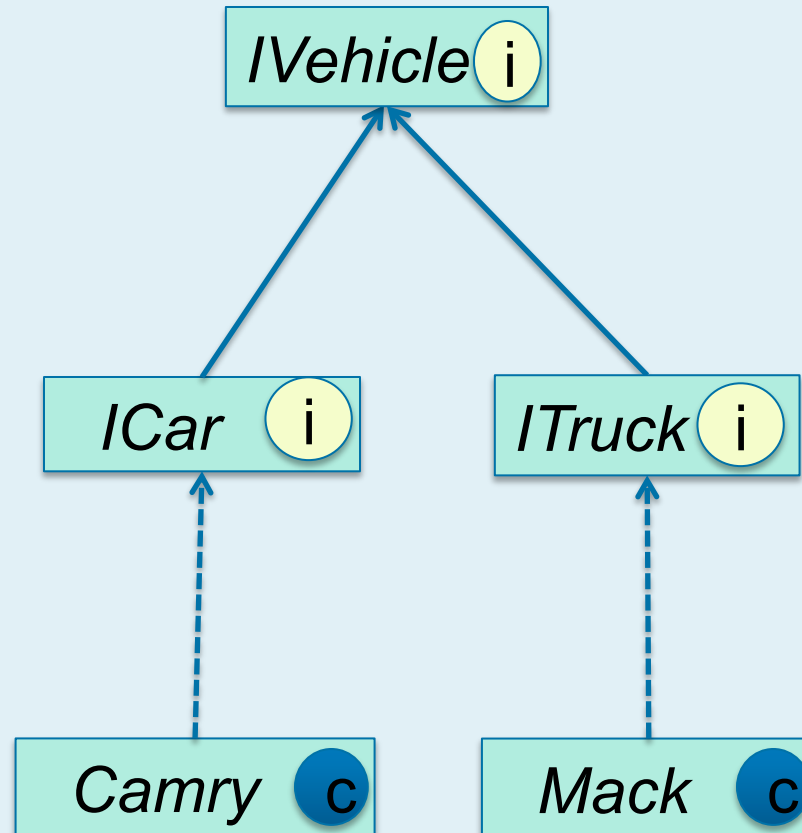
- OO4GL Class type (*pre-11.0 functionality*)
 - Inherit from another class type
 - Implement multiple interface types



Interface Inheritance

- OO4GL Interface type - **NEW!**
 - Inherit from multiple interface types
 - Inherit from .NET interface type
- Syntax

```
INTERFACE InterfaceName  
    [ INHERITS SuperName1 [ , SuperName2 ] ... ] :
```



Interface Inheritance

- Program to the interfaces via polymorphism
- TYPE-OF function
 - Returns TRUE for Interface in hierarchy

```
PUBLIC METHOD LOGICAL handleVehicle(INPUT refVehicle
    AS CLASS IVehicle) :
    IF TYPE-OF(refVehicle, "ICar") EQ TRUE
        THEN THIS-OBJECT:handleCar(refVehicle) .
    ELSE IF TYPE-OF(refVehicle, "ITruck") EQ TRUE
        THEN THIS-OBJECT:handleTruck(refVehicle) .
    ELSE THIS-OBJECT:handleGeneric(refVehicle) .
```

Dynamic Properties

- Dynamically (*pre-11.0 functionality*)
 - Instantiate a class
 - Invoke a method
- Dynamically get or set OO4GL property - **NEW!**
- DYNAMIC-PROPERTY function
- Progress.Lang.Class
 - GetPropertyValue
 - SetPropertyValue

```
DEFINE INPUT PARAMETER myDynClassName AS CHARACTER.
DEFINE INPUT PARAMETER myDynPropName AS CHARACTER.
DEFINE OUTPUT PARAMETER mychar AS CHARACTER.
DEFINE VARIABLE myClass AS Progress.Lang.Class.
DEFINE VARIABLE myObj AS Progress.Lang.Object.

myClass =
    Progress.Lang.Class:GetClass(myDynClassName).

myObj = myClass:New().

mychar = DYNAMIC-PROPERTY( myObj, myDynPropName).

/* OR */

mychar = myClass:GetPropertyValue(myObj,
                                   myDynPropName).
```

JSON API

- Built-in OO4GL classes for creating and parsing JSON
- JSON: JavaScript Object Notation
 - Lightweight data exchange format (without all that gross XML trash !)
 - <http://json.org>
- Use Cases
 - JavaScript Libraries supporting AJAX also support JSON
 - Which means that...
 - OE can easily become the back end of a Rich Internet Application (RIA)
 - AppServer
 - WebSpeed

- Four simple data types
 - string – “jump rope”
 - number – 17, 54.35, 0.9582e-42
 - boolean – true, false
 - null – null
- Non-standard data types commonly used
 - date/time – “2011-09-21T11:00:00-04:00”
 - binary – Base64 encoded string
- Complex data types
 - Object
 - Array

- Progress.Json.ObjectModel.JsonObject
 - Collection of name/value pairs
 - No order
 - Access by property name
 - Object surrounded by curly braces { }

- Can INHERIT from

```
{ "name-1" : value-1, "name-2" : value-2, "name-3" : value-3 }
```

JSON Object Example

```
➔ myObject = NEW JsonObject().  
➔ myObject:Add("name", "Dorothy Gale").  
➔ myObject:Add("age", 38).  
➔ myObject:Add("region", "Kansas, USA").  
➔ myObject:Write(myLongchar, TRUE).
```

myLongchar:

```
{  
  "name" : "Dorothy Gale",  
  "age" : 38,  
  "region" : "Kansas, USA"  
}
```

```
➔ vChar = myObject:GetCharacter("name").  
➔ vInt = myObject:GetInteger("age").
```


- Progress.Json.ObjectModel.JsonArray
 - Ordered list of unnamed values
 - Strict order
 - Access by array index
 - Surrounded by square brackets []
- Can INHERIT from

[value-1, value-2, value-3, value-4]

JSON Array Example

➔ `myArray = NEW JSONArray() .`

➔ `myArray:Add(1) .`

➔ `myArray:Add(FALSE) .`

➔ `myArray.Add("jump rope") .`

➔ `myArray:AddNull() .`

➔ `myArray:Write(myLongchar, TRUE) .`

myLongchar:

```
[ 1, false, "jump rope", null ]
```

➔ `myArray:Set(2, 6.0) .`

➔ `vDec = myArray:GetDecimal(2) . /* vDec = 6.0 */`

➔ `vLog = myArray:GetLogical(4) . /* vLog = ? */`

- Combination of simple values, objects and arrays

```
{
  "salesRep" : { "name" : "Dorothy Gale",
                 "age" : 38,
                 "region" : "Kansas, USA"
               },
  "tractorSales" : { "2009Quarterly" : [ 13, 27, 18, 9 ],
                    "2008Quarterly" : [ 11, 17, 32, 5 ],
                    "2007Quarterly" : [ 9, 25, 16, 10 ]
                  }
}
```

- **JsonObject:Read ()**
 - Dataset
 - Temp-Table
 - Temp-Table Buffer
- **JsonArray:Read ()**
 - Temp-Table
- **READ-JSON () Enhancement**
 - New source types
 - JsonObject
 - JsonArray

XML and JSON

- Recognize more XML/JSON formats as DATASETS
 - Benefit
 - Easier integration with 3rd party products
 - PARENT-ID-RELATION
 - Child record has field with RECID of parent
 - PARENT-ID-FIELD
 - Availability:
 - READ-XML/SCHEMA ()
 - READ-JSON ()
 - bproxsdto4gl utility
 - bprowsdldoc utility
 - WRITE-XML () / WRITE-JSON () do the right thing

XML Example – PARENT-ID-RELATION

```

<CustomerOrders>
  <Customer>
    <CustNum>1</CustNum>
    <Name>Lift Tours</Name>
    <Order>
      <OrdNum>100</OrdNum>
      <OrdTot>234.89</OrdTot>
    </Order>
  </Customer>
  <Customer>
    <CustNum>3</CustNum>
    <Name>Hoops</Name>
    <Order>
      <OrdNum>200</OrdNum>
      <OrdTot>899.99</OrdTot>
    </Order>
  </Customer>
</CustomerOrders>

```

```

DEFINE TEMP-TABLE Customer
  FIELD CustNum AS INTEGER
  FIELD Name AS CHARACTER.

DEFINE TEMP-TABLE Order
  FIELD OrdNum AS INTEGER
  FIELD OrdTot AS DECIMAL
  FIELD Customer_Id AS RECID
  XML-NODE-TYPE "Hidden".

DEFINE DATASET
  CustomerOrders
  FOR Customer, Order
  PARENT-ID-RELATION rell
  FOR Customer, Order
  PARENT-ID-FIELD
  Customer_Id.

```

4GL XML and JSON Improvements

- XML-NODE-TYPE “Hidden” / SERIALIZE-HIDDEN on DATASET
 - Root node maps to temp-table

```
<person>  
  <name>Ken</name>  
  <children>  
    <child>Adam</child>  
    <child>Elana</child>  
  </children>  
</person>
```

```
DEFINE DATASET personDset XML-NODE-TYPE "HIDDEN"  
  FOR person, children, child  
  ...
```


- WRITE-JSON method
 - New omit-outer-object argument

omit-outer-object = FALSE

```
{ "tt": [  
  { "f1": 11, "f2": 12 },  
  { "f1": 21, "f2": 22 },  
  { "f1": 31, "f2": 32 }  
] }
```

omit-outer-object = TRUE

```
[  
  { "f1": 11, "f2": 12 },  
  { "f1": 21, "f2": 22 },  
  { "f1": 31, "f2": 32 }  
]
```

4GL XML and JSON Improvements

- Buffer-object:SERIALIZE-ROW () – **NEW!**
 - Serialize ONLY current row
 - Target-format “XML” and “JSON”

SERIALIZE-ROW

```
( target-format, target-type,  
  { file | stream | stream-handle | memptr | longchar }  
  [, formatted [, encoding [, omit-initial-values  
  [, omit-outer-object ] ] ] ] )
```

Upgrade Xerces XML Parser & ICU Libraries

- Upgrade Xerces processor to the latest version
 - Upgrade to [Xerces 3.1.1](#)

- Upgrade ICU (International Components for Unicode)
 - Upgrade to [ICU 4.8](#)

- In general, 4GL application programmers will not be impacted by the upgrade to the XML parser
 - Although not common, some users may see some differences

Areas where differences can be seen:

- **Xerces 3.1.1** more closely adheres to the XML specification
 - In 4GL some areas may no longer pass as valid XML
- Some known issues are fixed by this upgrade
 - Customers that have encountered these issues will benefit from the resolution
- Some error messages have changed

Do you LIKE it?

- LIKE phrase Supported when defining:
 - Variables
 - Procedure parameters
 - Method parameters (new in OpenEdge 11.1)
 - Function parameters (new in OpenEdge 11.1)

LIKE for user-defined function and method parameters

CLASS simple:

DEFINE VARIABLE myvar AS DECIMAL DECIMALS 3 FORMAT ">9.9999".

*METHOD PUBLIC VOID test (INPUT inch **LIKE Customer.Name**,
INPUT inint **LIKE Customer.Cust-Num**,
INPUT indec **LIKE myvar**):*

DISPLAY inch inint indec.

END.

END.

<i>Name</i>	<i>Cust-Num</i>	<i>myvar</i>
-------------	-----------------	--------------

<i>Lift Line</i>	<i>345</i>	<i>2.3490</i>
------------------	------------	---------------

Example of Using LIKE Phrase in a Function

```
/* Function prototype */  
FUNCTION tstFunc RETURNS LOGICAL  
    (INPUT pName LIKE Customer.Name) FORWARD.  
  
/* Function implementation */  
FUNCTION tstFunc RETURNS LOGICAL  
    (INPUT pName LIKE Customer.Name) :  
    DISPLAY pName.  
END.
```


User authentication callbacks
(e.g. user login validation)

- OpenEdge 11.1 extends existing configurable user authentication to include customized 4GL user authentication
- This feature is visible to OpenEdge developers, as well as to those that distribute and administer 4GL based applications

So what has changed?

- The two inbuilt plug-ins provided earlier allowed for user authentication against the database's `_user` table and against local operating system accounts.
- Now we have an 4GL authentication plug-in mechanism that you can use to invoke your own code to do user authentication in whatever way you like.
- You use the new mechanism as follows:
 - create a client-principal object
 - and set values for various fields in it.
 - When you invoke either `SET-DB-CLIENT()` or `SECURITY-POLICY:SET-CLIENT()` then an entry-point in your previously registered 4GL callback procedure will be called.
 - Your code then examines the presented user identity, decides whether or not it is valid, and returns either an accept or reject return code.
 - Also `CONNECT` and `SETUSERID()`

So what has changed? Part 2

- But wait . . . that's not all! You can also use the callback mechanism with the inbuilt authentication systems to extend those. For example, you can set additional values in the client-principal object or record all user logins somewhere suitable.
- To use this feature, all you have to do is set the callback procedure name in the `_sec-authentication-system._PAM-callback-procedure*` for those authentication domains in which you want a procedure to be called.
- You can find more information about this feature in Chapter 2 of the OpenEdge 11.1 manual entitled “[OpenEdge Development: Programming Interfaces](#)”.

Edit Database Authentication Systems Page in the Database Administration Console

nbwfhdlund.Dev Save Cancel New Delete

Edit Database Authentication Systems

Name ▲	Description
Internal	
KEON	
KERBOS	
LDAP	
RSA	
_extsso	Built-in SSO module
_ousercontent	Built-in authentication module
_oslocal	Built-in authentication module to the local OS user accounts

Name:

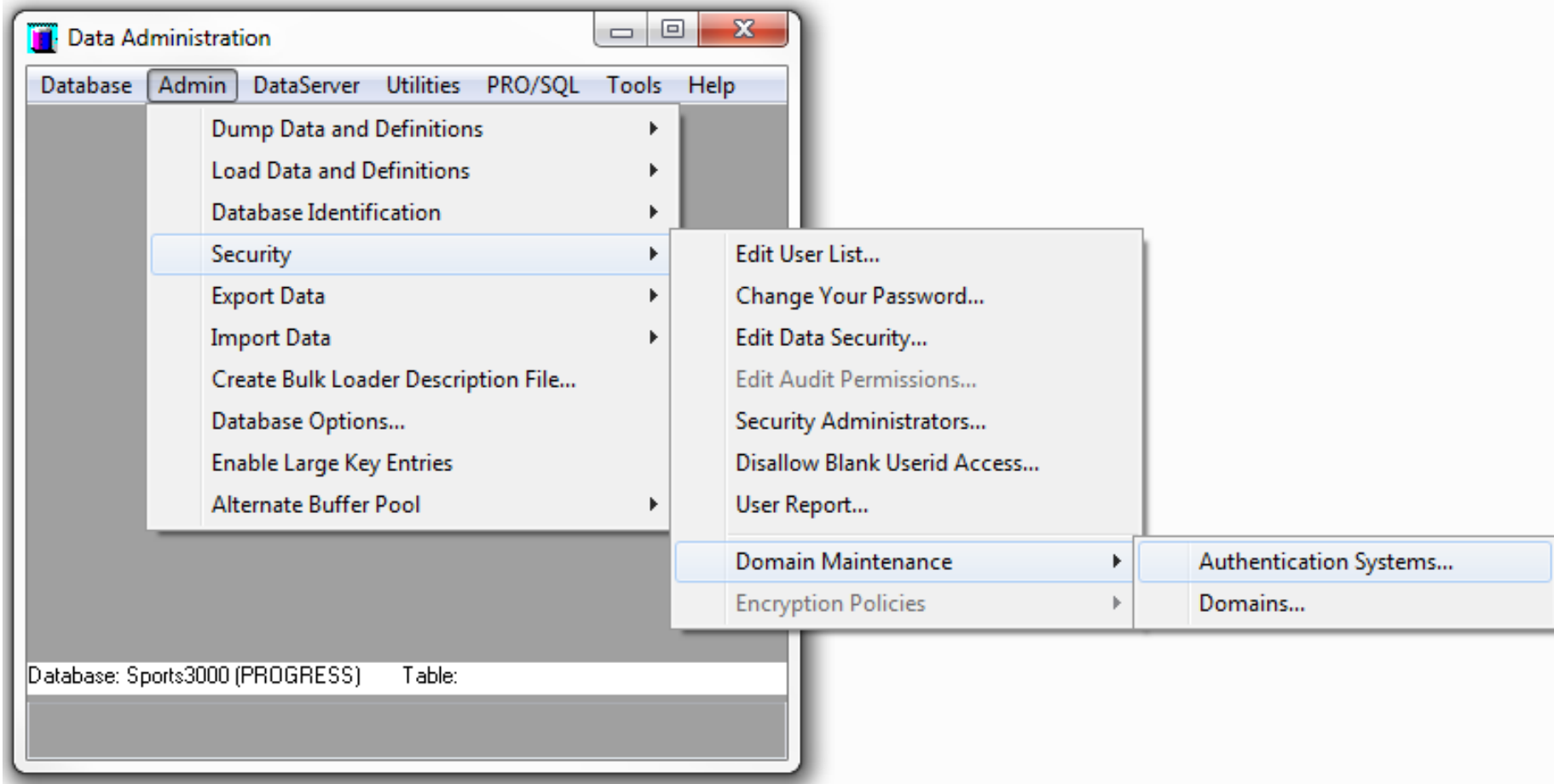
Description:

Callback:

Enable authentication:

Comments:

Accessing Authentication Systems using Data Administration



Three components of 4GL external procedure:

1. Main block

- Run by OpenEdge
- Executed (once) and completes before the callbacks execute
- The main block **cannot** have parameters

2. `AuthenticateUser` procedure

- Called during OpenEdge-performed user authentication
- If a non-success error is returned authentication is denied and processing stops

3. `AfterSetIdentity` procedure

- Called during user authentication and SSO
- Errors are not returned
- Does not have any impact on the success or failure of authentication

When the Callback is Called

Callback AuthenticateUser

- Called during OpenEdge performed user authentication process
 - For **built-in systems**: this is after the built-in system's authentication has completed and before the client-principal is sealed
 - For **user-defined**: at start of the user authentication process and before the client-principal is sealed

Callback AfterSetIdentity

- Called once each time OpenEdge completes setting a user identity (for SSO and OpenEdge-performed user authentication)
 - For each 4GL session and each OpenEdge database connection

AuthenticateUser and AfterSetIdentity Signatures

```
PROCEDURE AuthenticateUser:  
  DEFINE INPUT PARAMETER hCP AS HANDLE.  
  DEFINE INPUT PARAMETER cSystemOptions  
    AS CHARACTER EXTENT.  
  DEFINE OUTPUT PARAMETER iPAMStatus  
    AS INTEGER INITIAL ?.  
  DEFINE OUTPUT PARAMETER cErrorMsg AS CHARACTER.  
END.
```

```
PROCEDURE AfterSetIdentity:  
  DEFINE INPUT PARAMETER hCP AS HANDLE.  
  DEFINE INPUT PARAMETER cSystemOptions  
    AS CHARACTER EXTENT.  
END.
```

Working with the Client-Principal in Callbacks

- There are restrictions to operations that can be done in callback procedures
- For user-defined authentication the client-principal **Primary-Passphrase** is read-only
- Callback executing for a built-in system cannot read the Primary-Passphrase
- For a client-principal object you **cannot**:
 - Delete the object.
 - Call methods:
 - AUTHENTICATION-FAILED(), EXPORT-PRINCIPAL(), IMPORT-PRINCIPAL(), INITIALIZE(), LOGOUT(), SEAL()
 - Change attributes of:
 - DOMAIN-NAME, DOMAIN-TYPE, PRIMARY-PASSPHRASE, QUALIFIED-USER-ID, SESSION-ID, USER-ID

Progress.Security.PAMStatus Class

- Used by 4GL programmers to obtain security status codes that are returned by an 4GL authentication callback
- Callback procedure is called during the execution of an OpenEdge authentication or SSO operation
- Status codes are static class properties
- Sub-class of [Progress.Lang.Object](#) class
- Contains only a private constructor
- All properties have a data type of integer, and are static read-only publicly accessible values

Properties

- AuthenticationAccess
- AuthenticationFailed
- Custom
- InvalidConfiguration
- MaxTries
- MissingCredentials
- PermissionDenied
- Success
- UnknownUser

See: OpenEdge Development: OpenEdge Development 4GL Reference

Encoded 4GL Passwords

The purpose of encoded passwords is to:

- Not store clear-text password values in OS files (scripts, parameter files, and configuration files)
- Or pass them across a network connection

The encryption is not robust

Using Encoded Passwords

- AVM session's -P startup parameter
 - Command line connection to a database
- In a parameter file (.pf)
 - Set the -P startup parameter for a database in the .pf file
- 4GL Language
 - -P on the database **CONNECT** statement
 - **SETUSERID** function

Authenticating the user identity of a client-principal

- Client-Principal:**PRIMARY-PASSPHRASE** attribute
 - Client-Principal:**Initialize**() method
 - Client-Principal:**Seal**() method
 - Client-Principal:**Validate-Seal**() method

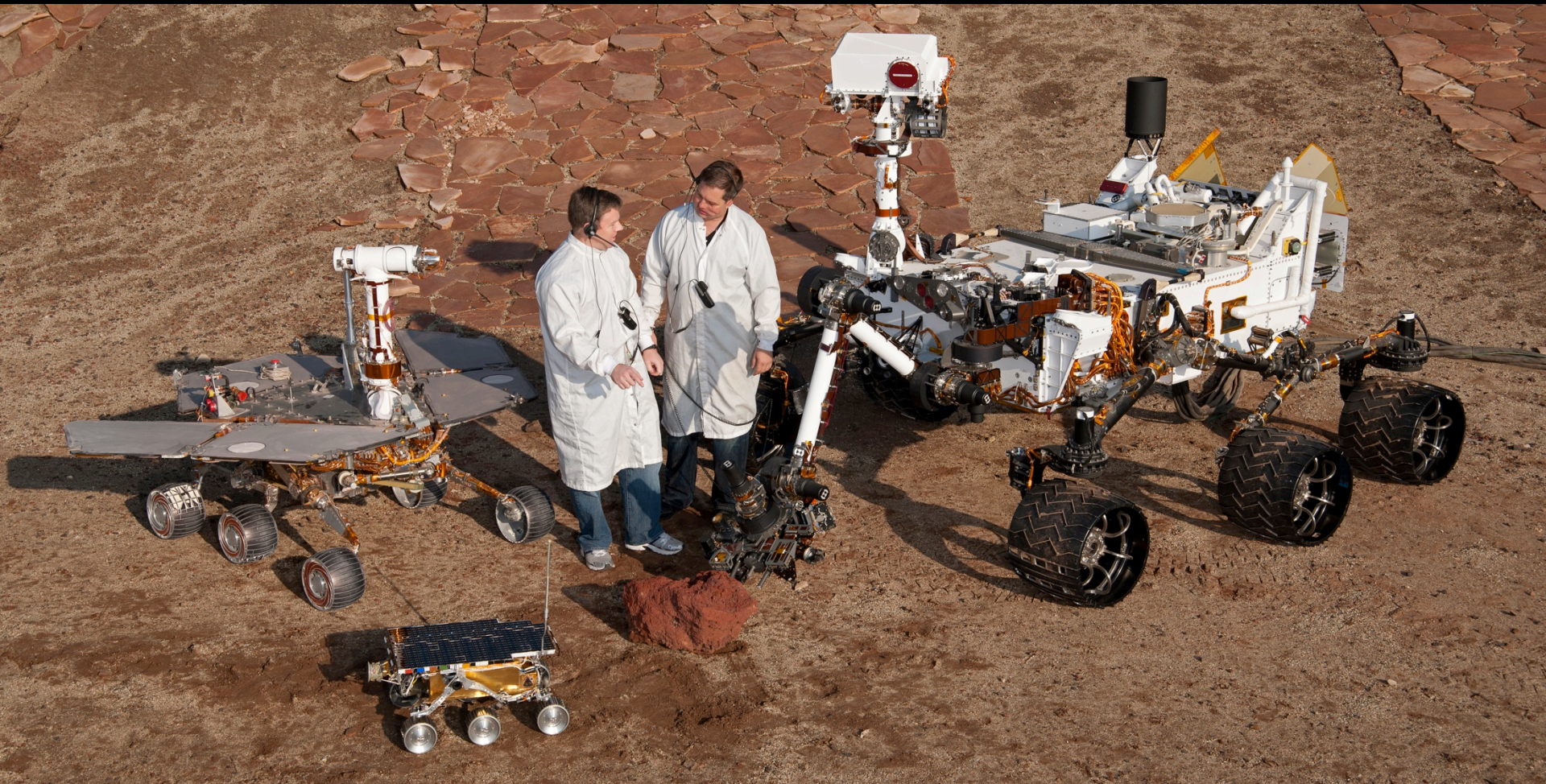
Creating an Encoded Password

- Two ways to create an encoded password
 - Using `AUDIT-POLICY:ENCRYPT-AUDIT-MAC-KEY` method
 - From the command line – calling `genpassword` utility

Encoded passwords **DO NOT** prevent an intruder from using them to spoof a user account if they gain access to them. Encoded values must be part of a layered security scheme that includes the OS file system and/or 4GL application code.

```
encPwd = "oech1::" +  
         AUDIT-POLICY:ENCRYPT-AUDIT-MAC-KEY (clearText)
```

```
proenv> genpassword -password "clear_text"  
xxxxxxxxxx  
proenv> echo "oech1::xxxxxxxxxx"  
...
```



Miscellaneous enhancements to
various existing features

- .NET objects that are not related to UI are supported
 - Also supported in 10.2B02
- Non-user-interface executables support .NET objects
 - prowin32 -b (batch GUI client)
 - _proapsv (AppServer agent)
 - _progres (char client, WebSpeed agent)
- Updateable grids support LOBs
 - ProBindingSource Assign()
 - 4GL
 - CURRENT-CHANGED, SAVE-ROW-CHANGES
 - BUFFER-COMPARE, Equality

- Input blocking statements (pre-11.0 functionality)
 - UPDATE, SET, PROMPT-FOR, CHOOSE, INSERT, WAIT-FOR, PROCESS EVENTS and READKEY
 - Restricted use, notably:
 - User-defined function
 - Non-void method
 - Or if user-defined function, non-void method are on call stack

- Input blocking statements (pre-11.0 functionality)
 - UPDATE, SET, PROMPT-FOR, CHOOSE, INSERT, WAIT-FOR, PROCESS EVENTS and READKEY
 - ~~Restricted use, notably:~~
 - ~~– User defined function~~
 - ~~– Non void method~~
 - ~~– Or if user defined function, non void method are on call stack~~

- **Restriction removed!**

Suppress Warning Messages

- Suppress list of warning messages - **NEW!**
 - -swl startup option
 - SESSION:SUPPRESS-WARNING-LIST

- Suppress all warning message
 - -sw startup option - **NEW!**
 - SESSION:SUPPRESS-WARNINGS

- `-inp`
 - Maximum increased from 32,000 to 2,147,483,647
 - Also increased in 10.2B03

- `-lkwtmpo`
 - Minimum decreased from 60 seconds to 10 seconds
 - small values may cause premature rollbacks

R-code Version Change for V11

- MUST recompile in version 11.0
- 32/64-bit compatibility restored (several times)
- Frame segment
 - 32 Kb to 4 Mb limit increase
- R-code header signature segment
 - 64Kb size limit lifted
 - Open Client (ProxyGen)
- Procedure library
 - Can now be > 4 Gb in size (but not with 32-bit releases)

- WebClient
 - Uninstall a previous version

- License
 - Remove a license from a system

- Windows 64 bit packaging
 - add to included Win32 client
 - .NET
 - XML

VST's for temporary tables

- Common questions:
 - How many temp-tables are in scope in the session?
 - Which program created each temp-table?
 - Most accessed temp-tables?
 - Growing DBI file. Why?

VSTs for Temp-Tables

- Temp-tables stored in DBI file (eventually)
- DBI = single-volume single-user DB
- Global data for DBI access
- Table/index statistics per temp-table is available (`_TableStat`, `_IndexStat`)

<i>TableStat-id: 1</i>	<i>read: 100</i>	<i>update: 2</i>
<i>create: 1</i>	<i>delete: 0</i>	<i>O/S Reads: 3</i>

*-ttbasetable, -ttbaseindex, -tttablerangesize,
and -ttindexrangesize*

- Built-in OO4GL Class

`Progress.Database.TempTableInfo`

- Provide info on (static or dynamic):
 - Number of temp-tables in scope
 - List of temp-tables
 - Temp-table name
 - Name of procedure or class that instantiated it
 - Access to temp-table's handle

- List of temp-tables in scope (including static temp-tables)

```
USING Progress.Database.*.
```

```
<...>
```

```
REPEAT i =1 TO TempTableInfo:TempTableCount:
```

```
    TempTableInfo:GetTableInfoByPosition (i,  
                                           OUTPUT hTable,  
                                           OUTPUT cProcName).
```

```
    DISPLAY hTable:NAME LABEL "Table Name"  
            cProcName LABEL "Procedure Name"  
            hTable:DYNAMIC LABEL "Dynamic".
```

```
END.
```

- Built-in OO4GL Class

Provides access to the VSTs for temp-tables

```
USING Progress.Database.*.  
DEFINE VARIABLE hvST AS HANDLE.  
hvST = TempTableInfo:GetVSTHandle (VSTTableId:TableStatId) .
```

- Table/index statistics are lost when temp-table is deleted.
- Archive table and/or index statistics (from `_TableStat` and `_IndexStat`)
- Ability to log table / index statistics (new log entry type: TTStats)

Temp-table Logging

- New log entry type (Temp-Tables)
- Entries logged:
 - Creation
 - Deletion
 - Explicit EMPTY
 - Bind
 - Unbind

Created TEMP-TABLE ttCust (ID:1 Indexes:1) test.p @ 3

Deleted TEMP-TABLE ttCust (ID:1) test.p @ -1

- Basic statistics (number and size of record)

Performance optimisations

- Delay instantiation:
 - Temp-table
 - Associated Indexes
 - ProDataSet
- Improves procedure / class instantiation
- No coding
- Sample performance data (YMMV)
 - Class with 10 temp-tables – instantiation improved more than 50%

- Table Scan – used when accessing ALL records via FOR EACH
- Table must be in Type II storage area
- Does not use index to access
 - Access records sequentially
 - Data maybe in a different order than using an index

FOR EACH mytable TABLE-SCAN:

totalCost = totalCost + mytable.cost

END.

Other 4GL internal improvements

- No coding changes needed
- Improvements to class instantiation
- Improvements to method invocation
- Various improvements to 4GL runtime internals
- Fast table drop (type II area)

v 11.2 4GL stuff

Default scrolling startup option

- A 4GL query being resolved over a network
 - Is faster when the server can pack multiple result records into same network message (“prefetching”)
 - Happens when the query is guaranteed to ask the server for records in a forward motion (e.g., when `SCROLLING` is specified)
 - Note: Of course, the lock mode must be `NO-LOCK`
- If the query comes from a static `DEFINE QUERY` statement, where there is no `SCROLLING` keyword
 - It defaults to NOT keeping a client-side results list
 - It then uses the server’s index for prev/reposition type statements
 - Since forward motion cannot be guaranteed, the server prefetching is suppressed
- When `DEFINE QUERY` statements default to `SCROLLING`
 - A result list is always present
 - The possibility of network prefetching is guaranteed

Pre-11.2	Displayed value
PROVERSION	11.1BETA

11.2 and higher	Displayed value
PROVERSION	11.2ALPHA
PROVERSION ()	11.2ALPHA
PROVERSION (0)	11.2ALPHA
PROVERSION (1)	11.2.0.0.1171ALPHA

Enhanced structured error handling

- **ON ERROR UNDO, THROW** directive causes any error in the block to be thrown out of the block. If there is an associated **CATCH** block, it will execute.

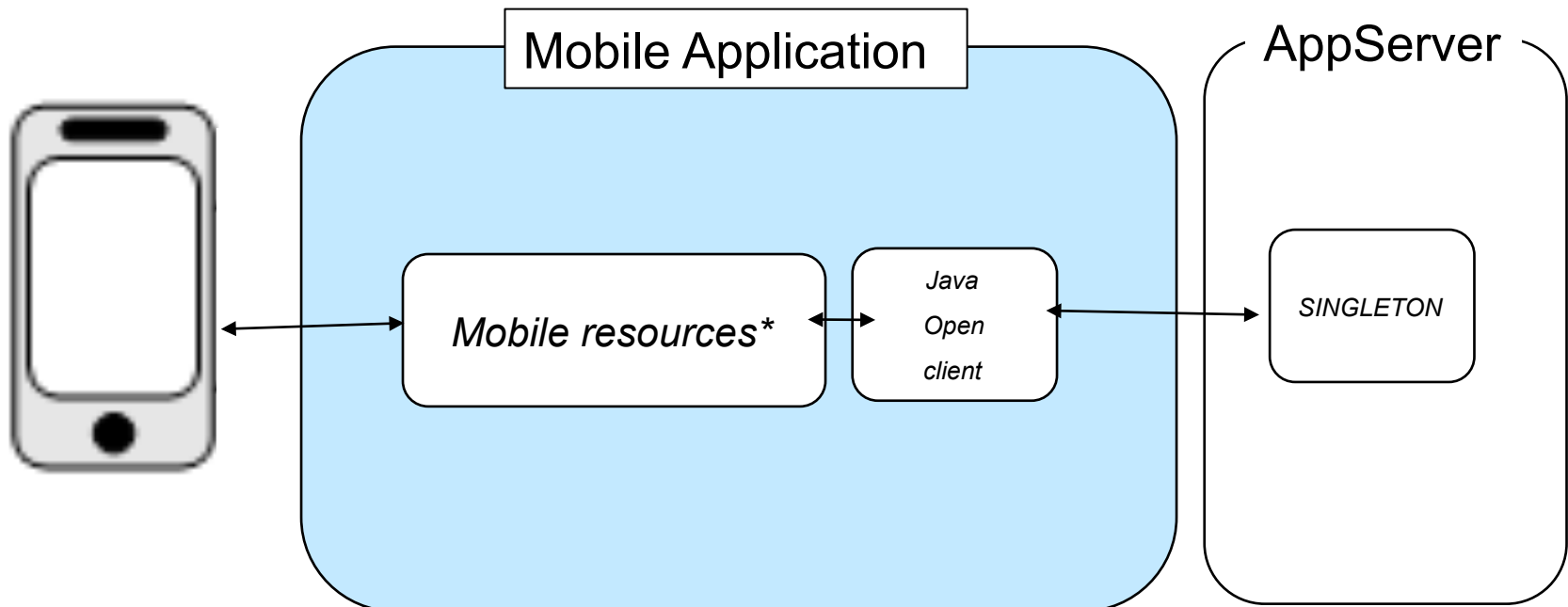
```
DO TRANSACTION ON ERROR UNDO, THROW:
    . . .
END.
. . .
CATCH error-variable AS [ CLASS ] error-class:
    . . .
END [ CATCH ].
```

- The default error directive on “routines” (procedures, functions, methods and ON triggers) can be modified within a file using
 - `ROUTINE-LEVEL ON ERROR UNDO, THROW.`
- This can now also be done at block-level via the new statement:
 - `BLOCK-LEVEL ON ERROR UNDO, THROW.`
 - Changes the default for all blocks in a file that have a default error directive, including routine blocks, to have the `UNDO, THROW` error directive instead

- Two new keywords in the ABL are added to the RUN statement
 - SINGLE-RUN
 - SINGLETON
- Benefits
 - Reduce trips between client and AppServer for increased performance
 - Eliminates an AppServer agent from getting bound (or dedicated) to a particular client
- Users can take advantage of this feature with stateless and state-free AppServers but ***not*** state-reset or state-aware mode.
- Alternative to PERSISTENT

SINGLETON is key for Mobile*

- For Mobile, a [mobile] resource is the data and operations provided by one singleton class or procedure that is exposed on the client as a single OpenEdge JavaScript Data Object (JSDO).
 - This JSDO is roughly analogous to a ProDataSet plus any number of additional unrelated operations, as are made available in the singleton class or procedure.



Sub-second PAUSE

- Previously, the AVM rounded the fractional value specified in the “PAUSE n” phrase to the nearest integer
 - Example: For “PAUSE 2.5”, the AVM would round the time-out interval value to 3 seconds (or 3000 milliseconds)
- PAUSE now allows the AVM to process a fractional value of n
 - Example: For “PAUSE 2.5”, the AVM will now set the time-out interval value to exactly 2.5 seconds (or 2500 milliseconds)
 - Value is rounded to the nearest whole millisecond
 - For example 0.0015 will become 0.002, but Pause 0.0114 will become 0.001
- Other statements impacted are:
 - WAIT-FOR PAUSE n
 - READKEY . . . PAUSE n
 - CHOOSE . . PAUSE n
- Customers requested this capability to improve how they write batch processing tasks in the ABL

Note: Do not expect a high degree of accuracy especially for values less than 0.1 second

Coming soon to a computer near you:

v 11.3 4GL stuff

(maybe)

11.3 stuff

- soap 1.2 support
- Unicode filenames for Windows
- dynamic access to ooabl inbuilt objects
- shorter `class1():bar` instead of `(new class1()):bar`
[cuz Julian whinged so well]
- PROCESS-ARCHITECTURE function
- DISPLAY-TYPE
- Windows 64 bit GUI client

Not enough ?

Do you need more ?

- Any OpenEdge customer may submit an enhancement request by sending email to:
openedge-enhancements@progress.com
and including the following:
- A description of the desired enhancement, specifying what should be changed, deleted, or added.
- Tell us the PROBLEM you want to have solved, NOT a supposed solution to some unstated problem.
- Tell us in what circumstances the problem arises and what effect it has on your code/application/system.
- Tell us what workarounds, if any, can be used as interim solutions. Also tell us why these workarounds are insufficient.
- Do not request existing features.
- Note: Please write your enhancement requests in *English*. OpenEdge development group cannot read other languages.

Questions

email: gus@progress.com

