

# Customizing the OpenEdge Architect Visual Designer

*An introduction into the capabilities of the IDesignerHost interface and how it can be accessed from the ABL – or a deep dive into UserControl and inherited Controls*

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**PUG Challenge Americas**

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## Mike Fechner, Consultingwerk Ltd.

- Independent IT consulting organization
- Focusing on **OpenEdge** and **.NET**
- Located in Cologne, Germany
- Vendor of tools and consulting programs
- 21 years of Progress experience (V5 ... V10)
- GUI for .NET early adaptor (since 10/2006)

## Mike Fechner, Consultingwerk Ltd.

- Customers in Germany, Europe, USA
- Working with small to large Progress Partners and direct end users
- Supporting some of the largest Progress Partners in Germany, Belgium, The Netherlands, Austria and UK with application modernization and user interface technologies
- Network of partnering consultants, like ic4b for Web UI's, Whitestar Software, DBAppraise

## Solutions for the OpenEdge GUI for .NET

Integrate existing applications into GUI for .NET™

using WinKit

- OERA Framework and rich GUI Components

- Extension to the Infragistics Controls

- Fully integrated into the Visual Designer

→ Flexibility in UI Design and great productivity

with

Dynamics4.NET

## Agenda

- Demo SmartComponent Library Viewer Design
- Visual Designer Architecture
- IDesignerHost Interface
- Controls and Components
- Type and Property Attributes
- Hiding Properties from the Property Sheet
- Designer Verbs
- Demo: ABL Data-Bindable Properties
- Demo: ABL based Visual Designer

## Demo SmartViewerControl Design

- Add customized BindingSource Component to the design canvas
- Use DesignerVerbs to
  - Select Business Entity
  - Select Tables
  - Import Schema
  - Add Fields wizard
- 99% of code is ABL



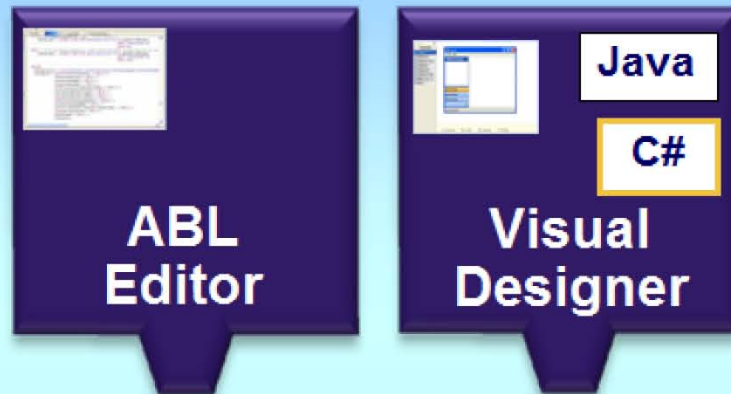
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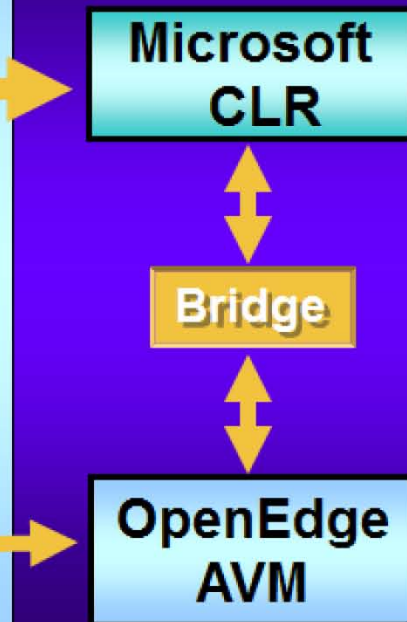


## Visual Designer Architecture

### OpenEdge Architect



### OpenEdge Client





## Visual Designer Architecture

- Eclipse Plugin
- Running inside prowin32.exe (project AVM, shared AVM),
- A GUI for .NET application itself
- Based on standard .NET Components for WinForms Designer
  - Design Surface
  - Property Grid
  - ...

## Visual Designer Architecture

- 3<sup>rd</sup> Party .NET Controls find all the „services“ they expect from a Visual Designer
  - source for rich design time experience
  - wizards
  - custom property sheets

# Visual Designer Architecture

- Root Component (Form, User Control, Inherited Control) is represented by an instance of the base class
- Contained Controls and Components are represented by an instance (running)
- Design time functionality is supported by a Designer instance per Control or Component

## Sample

- ABL inherited Control in Visual Designer
  - Message in Constructor
  - Message in Property SETter
  - Raise error from SET validation
  - Review InitializeComponents



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# IDesignerHost Interface

- ***System.ComponentModel.IDesignerHost***
- Microsoft .NET Interface that defines the “glue” in a .NET Visual Designer
- Implemented by PSC in Visual Designer
- Used by 3<sup>rd</sup> party control vendors to interact with the Design time environment
- ServiceContainer for VD services
- References „RootComponent“
- References „DesignSurface“ Control
- <http://msdn.microsoft.com/en-us/library/system.componentmodel.design.idesignerhost.aspx>



## IDesignerHost Interface

- ***... Visual Designer plays Microsoft rules, not Progress'***
- Core requirement to support „any“ 3<sup>rd</sup> party Control vendor's wizards etc. (Infragistics, Telerik, ...)

# Accessing IDesignerHost Interface

- From a Component:

```
USING System.ComponentModel.Design.* .
```

```
DEFINE VARIABLE oDesignerHost AS IDesignerHost NO-UNDO .
```

```
oDesignerHost = CAST (THIS-OBJECT:Container, IDesignerHost) .
```

# Creating Controls on the Design

```
ASSIGN oType = Progress.Util.TypeHelper:GetType  
    ("Infragistics.Win.UltraWinEditors.UltraNumericEditor":U) .  
  
oControl = CAST(oDesignerHost:CreateComponent (oType, "myEditor") ,  
    UltraNumericEditor) .  
  
oControl:Location = NEW System.Drawing.Point (150, 50) .  
  
/* add new component to Form */  
CAST (oDesignerHost:RootComponent,  
    Progress.Windows.Form):Controls:Add (oControl) .
```

## Detecting “Design Time”

- Component: ***DesignMode*** property
  - Does not work for grand childs (Controls in UserControl on Root Component)
- Alternative is checking for ***LicenseManager***'s context
  - Needs to be done in the constructor
  - Not accessible after the constructor
- <http://dotnetfacts.blogspot.com/2009/01/identifying-runtime-and-design-mode.html> (thanks to Peter Judge from PSC for sharing that link on PSDN)

# Detecting “Design Time”

```
/*-----  
Purpose: Constructor of the SmartBindingSource class. Set's the  
         DesignTime property using the LicenseManager.  
Notes:   According to  
         http://dotnetfacts.blogspot.com/2009/01/identifying-run-time-and-design-mode.h  
         that is only possible during the constructor of the class.  
-----*/  
CONSTRUCTOR PUBLIC SmartComponent ( ):  
    SUPER ().  
  
    THIS-OBJECT:DesignTime =  
    Progress.Util.EnumHelper:AreEqual (System.ComponentModel.LicenseManager:UsageMode,  
                                       System.ComponentModel.LicenseUsageMode:Designtime) .  
  
END CONSTRUCTOR.
```

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## Controls and Components

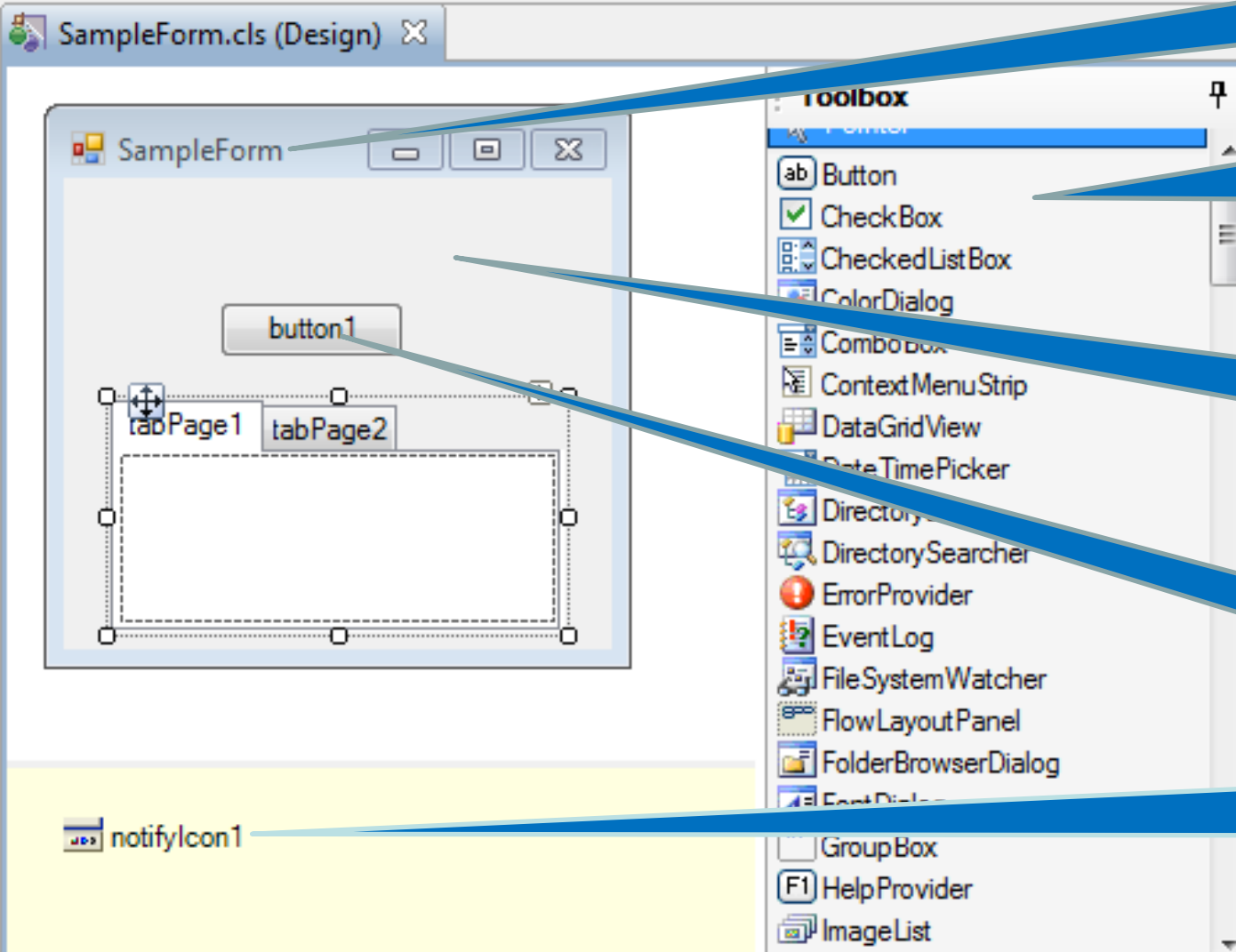
Root Component

Toolbox to drag new Controls on the Form

System.ComponentModel.Design.DesignSurface

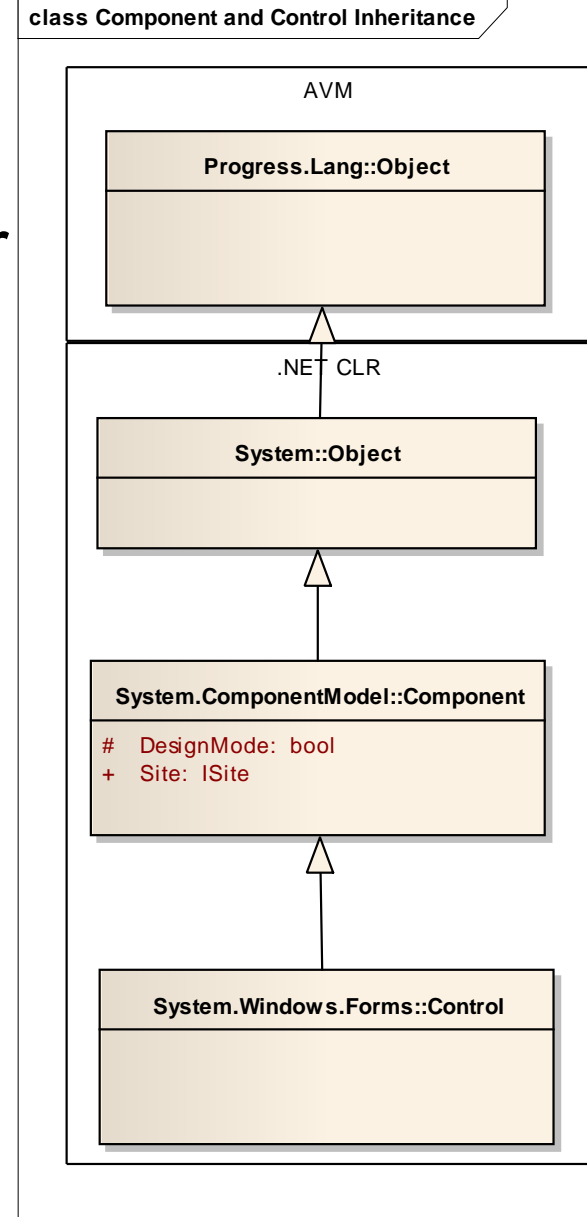
Control on Container

Component on Component area



## Controls and Components

- **Component** is the base class for all .NET classes that can be used in the Visual Designer
- Component is useful for non visual classes that should be configured from the Visual Design (Controller, Data Access, etc.)
- **Controls are Components** that can be placed on top of the root control (Form or UserControl)



# Controls and Components

- Controls need to have constructor with NO parameter (default constructor)
  - IDesignerHost:CreateComponent does not use constructor parameters
  - Generated code does not use parameters for constructor
- ABL Component needs to have constructor with IContainer parameter and Default constructor
  - Default constructor used by Visual Designer
  - IContainer constructor used by generated source code (10.2B, not in 10.2A)

# ABL Components and Controls

- Root Component:
  - ABL inherited Form
  - ABL inherited UserControl
  - ABL inherited Control
  - Root component is represented by an instance of the base class
- Contained Components
  - ABL UserControl
  - ABL inherited Control
  - ABL inherited Component

## Visibility of ABL Components/Controls

- Inherited properties and events
- ABL properties of basic (primitive) datatypes: Character, Integer, Logical, Date, ...
- ABL properties of .NET Types
  - classes
  - interfaces
- ABL events **only** when based on .NET delegate
  - System.EventHandler derived
  - ABL events based on signature are not supported
  - Makes bad practice good ☹ (unable to specialize events)

## Visibility of ABL Components/Controls

- Translation of INITIAL Option on the PROPERTY Definition to the DefaultValue Attribute
- Properties with Value = DefaultValue won't be written to InitializeComponents
- Indicated by **bold** font in the Property Sheet
- Try to avoid dynamic INITIAL value in Constructor of the Component, the Visual Designer would always write it to the source code (no longer dynamic anymore)



## Visibility of ABL types

- ABL (hybrid) class represented by .NET System.Type object
  - only once it has been newed
  - Important to know, when passing System.Type of ABL Control to IDesignerHost:CreateComponent!
- ABL properties, methods and events not visible to .NET side at runtime
- Exception: If they are part of a .NET Interface a class is implementing
  - Helps when implementing DataBinding of custom properties
  - Only chance to expose ABL property to .NET

## Demo

- Root Component functionality:
  - SmartWindowForm
  - Alternative Dialog for adding custom controls to a Form
- Property Sheet of ABL inherited Control, ability to „connect“ two instances
  - using .NET Interfaces implemented by the Controls

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# Type and Property Attributes

- A **Type** is a synonym for a .NET Class
- Classes consist of (among others)
  - Methods, Properties (DEFINE PROPERTY), Events
- Types, **Properties** and **Events** have **Attributes** that define how they should be handled in the Visual Designer (or other cool .NET features 😊, such as Serialization)
- Annotations in C# source code

Property Attribute as  
Annotation in C#

```
[Browsable(true)]  
public int MyProperty {  
    get {  
        // Insert code here.  
        return 0;  
    }  
}
```

## Type Attributes, samples

- **DefaultEventAttribute**  
Default Event used when double clicking on a Control in the Visual Designer
- **DefaultPropertyAttribute**  
Default Property selected in the Property Grid
- **DesignerAttribute:**  
Name of the type ComponentDesigner for this class (loosely typed)
- <http://msdn.microsoft.com/en-us/library/a19191fh.aspx>,  
<http://msdn.microsoft.com/en-us/library/tk67c2t8.aspx>,  
<http://msdn.microsoft.com/en-us/library/ms171724.aspx>

## Property Attributes, samples

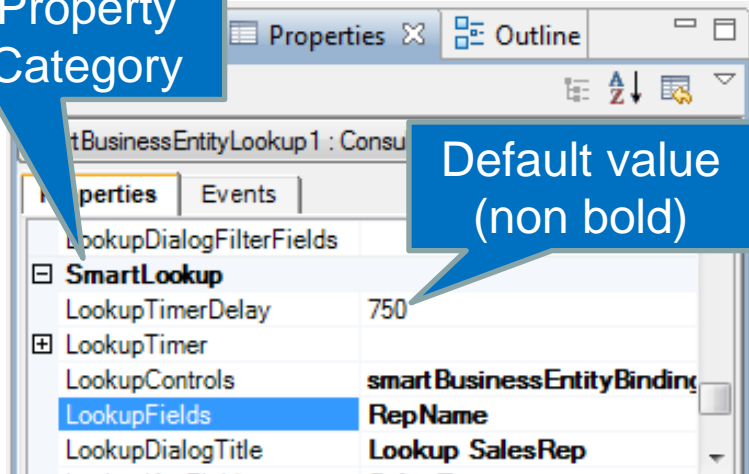
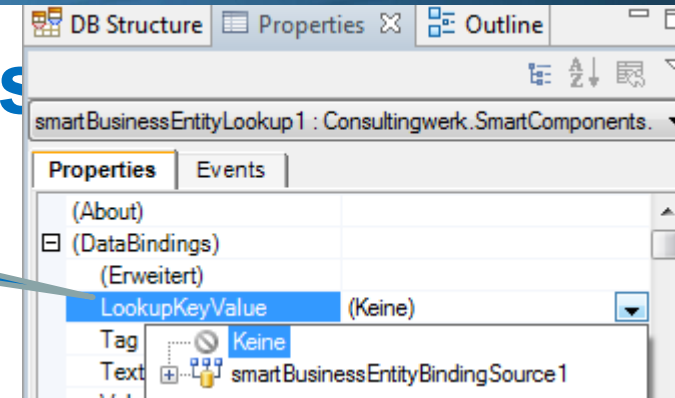
- **BindableAttribute**  
Appears in Data Bindings
- **BrowsableAttribute**  
Visible/Hidden in Property Grid
- **EditorAttribute**  
Type of Editor in Property Grid
- **CategoryAttribute**
- **DefaultValueAttribute**
- **DescriptionAttribute**

Bindable  
Property (ABL)

Property  
Category

Default value  
(non bold)

Property  
Description



About: Custom Property Pages...; Add Lookup Button; Lookup Designer; Select BusinessEntity; Select Lookup Dialog; Select Tables

### LookupFields

A comma separated list of Column names. The value of those fields gets filled into the corresponding Controls of the Property LookupControls.

## Setting these Attributes from ABL?

- ABL does not support the annotation syntax ☹️
- Everybody, please remind PSC that they should!!!
- ABL exposes just primitive type properties (basic data types, no references to ABL objects), or references to .NET objects (.NET class / interface reference), ABL controls may implement .NET interface
- All public propertiesBrowsable (no way to hide runtime only properties)



## Setting these Attributes from ABL?

- ***System.ComponentModel.TypeDescriptor*** static class provides standard view to the type and property attributes
  - GetEvents (Object object)
  - GetEvents (Type type)
  - GetProperties (Object object)
  - **GetProperties (Type type)**
  - ...

## Setting these Attributes from ABL?

- ***System.ComponentModel.ICustomTypeDescriptor***
  - Interface allows a class (instance) to return customized property attributes at runtime 😊
  - may use TypeDescriptor as a source of information
  - Consider caching to avoid negative performance, consider using .NET code to put together information
- <http://msdn.microsoft.com/en-us/library/system.componentmodel.icustomtypedescriptor.aspx>
- All your ABL custom controls and components may need to implement this, consider using Include files to make up the lack of multiple inheritance (**ICustomTypeDescriptor.i**)
- Use PROTECTED properties (i.e. NonBrowsableProperties, PropertyCategories) to store information as an alternative to annotations

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## Hiding Properties from the Property Grid

- Use case: Runtime only properties (status, handles, etc.)
- May avoid errors from Form's ***InitializeComponents*** method when developer did set unexpected values
- Avoid developer confusion: Focus only on design time relevant stuff
- Requires setting ***Browsable*** attribute to FALSE

## Sample

- ICustomPropertyDescriptor implementation in the ABL



## Agenda

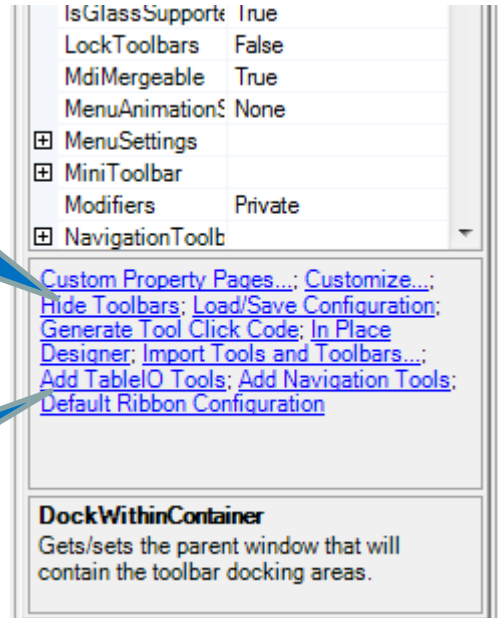
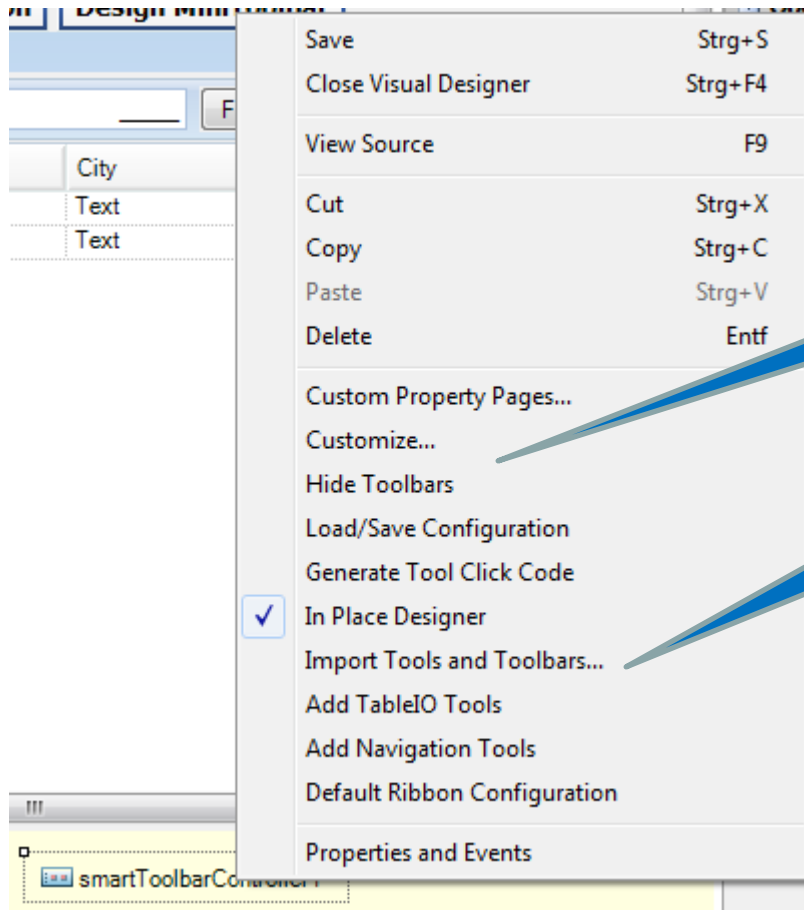
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## Designer Verbs

- A ***Designer Verb*** is an activity a developer could perform with a (design time) instance of a Component or the Component Designer
- Designer Verbs allows to invoke wizard like functionality or custom dialogs inside the Visual Designer
- Accessible from hyper-links in the property grid or the context menu or the design time instance



## Designer Verbs



## Designer Verbs

- Public Collection of DesignerVerbs on the Component Designer
- ***System.ComponentModel.Design.DesignerVerb*** class
- Designer Verb constructor requires a „Text“ for the label and a System.EventHandler (delegate = function pointer)
- Unfortunately this is one of the few limitations of the ABL GUI for .NET bridge: We cannot implement delegates ☹
- Solution: C# helper class that creates the Verb and signals the Component using an Event or callback into ABL code (requires .NET Interface)
  - acceptable workaround

# Designer Verbs

```
/* Mike Fechner, Consultingwerk Ltd. 06.06.2011
   Get the reference to the C# helper class */
IF THIS-OBJECT:DesignTime AND NOT VALID-OBJECT (oDesignerVerbHelper) THEN
    oDesignerVerbHelper = NEW Consultingwerk.SmartComponents.DesignerVerbHelper (THIS-OBJECT) .

/* Mike Fechner, Consultingwerk Ltd. 06.06.2011
   Get the reference to the IDesignerHost */
ASSIGN oHost = CAST (THIS-OBJECT:Site:GetService (Progress.Util.TypeHelper:GetType
                                                         ("System.ComponentModel.Design.IDesignerHost")),
                    System.ComponentModel.Design.IDesignerHost) .

IF VALID-OBJECT (oHost) THEN DO:
    /* Mike Fechner, Consultingwerk Ltd. 06.06.2011
       Obtain the refernce to this component's Designer */
    oDesigner = oHost:GetDesigner (THIS-OBJECT) .

    IF VALID-OBJECT (oDesigner) AND VALID-OBJECT (oDesigner:Verbs) THEN DO:
        DO i = 1 TO NUM-ENTRIES (THIS-OBJECT:DesignerVerbs):
            oDesigner:Verbs:Add (oDesignerVerbHelper:CreateDesignerVerb (ENTRY(i, THIS-OBJECT:DesignerVerbs)))
        END.
    END.
END.
```

# Designer Verbs

```
/*-----  
Purpose: Event Handler method for Designer Verbs  
Notes:   This method is intended to be overridden  
-----  
METHOD PUBLIC VOID OnVerbClicked (pcVerbText AS CHARACTER):  
  
CASE pcVerbText:  
    WHEN "Add TableIO Tools":U THEN  
        CreateSmartTableIOTools () .  
    WHEN "Add Navigation Tools":U THEN  
        CreateSmartNavigationTools () .  
    WHEN "Default Ribbon Configuration":U THEN  
        LoadDefaultRibbonConfiguration () .  
END CASE .  
  
END METHOD .
```

## -IOEverywhere 1

- Use whenever you can 😊
- Lifts restriction of not usable WAIT-FOR statement etc. in functions and non-void methods
- Required for showing ABL Dialogs from Designer Verbs (we had to use .NET Dialogs before)
- Undocumented startup parameter since 10.2B02
- ... probably documented and new default in OE11
- Use it on the project AVM/shared AVM for use in the Visual Designer



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## ABL Data-Bindable Properties

- Code review
  - Setting Bindable(True) attribute
  - Implementing .NET Interface with that property





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## ABL based Visual Designer

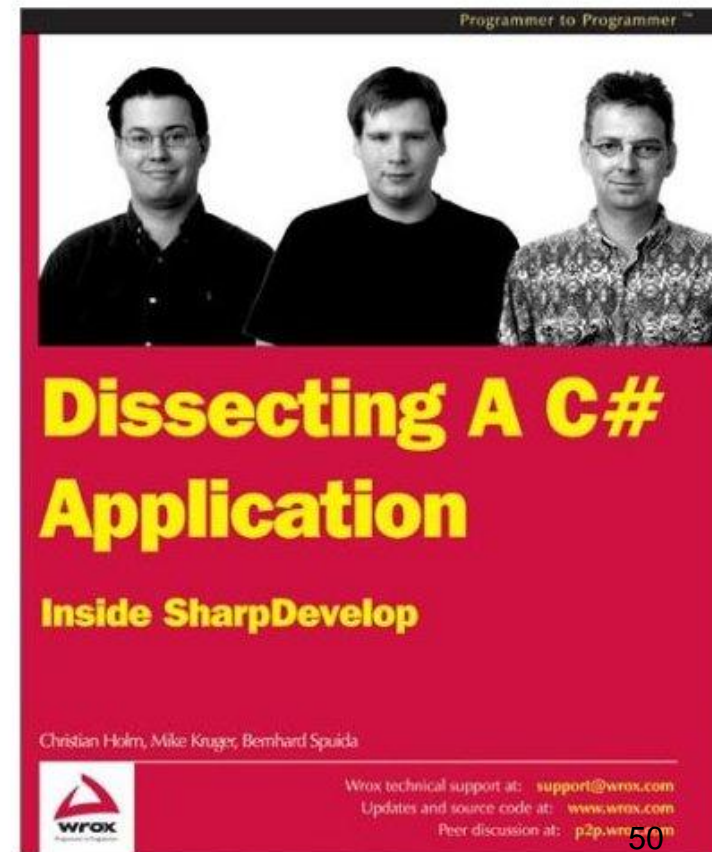
- Hosted in custom application
- Code review:
  - putting it all together



## More information

- Google, Codeproject, MSDN, **PSDN**, ...
- I didn't find a book on MSDN press
- However there's a book from the team that wrote SharpDevelop - an open source alternative to MS Visual Studio: "Dissecting a C# Application: Inside SharpDevelop"
  - Has a chapter on building a WinForms Designer
- ***Used by Progress to build the Visual Designer ...***

<http://www.consultingwerk.de/>



## More links...

- Posted by Matt Baker from PSC in a recent PSDN discussion
  - The perfect host: Create And Host Custom Designers With The .NET Framework 2.0  
<http://msdn.microsoft.com/en-us/magazine/cc163634.aspx>
  - .NET Shape Library: A Sample Designer  
<http://windowsclient.net/articles/shapedesigner.aspx>
  - Designer Serialization Overview  
<http://msdn.microsoft.com/en-us/library/ms171834.aspx>

# Questions

