

Pug Challenge Americas 2011



GUI for .Net Frameworks Inheritance and ABL Centric Controls

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Intui-Tech.com

Topics, eh!



- Inheritance
 - Things you should know
 - How to implement
- Custom Controls
 - Why Microsoft Native Controls?
 - ABL Centric Ideas

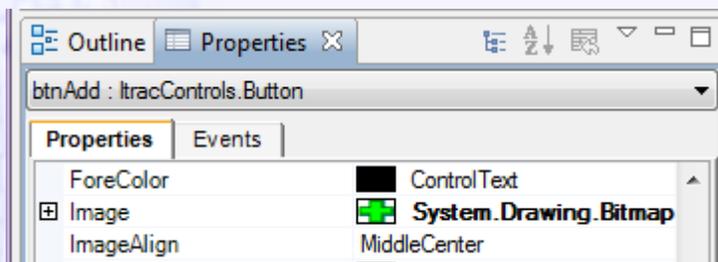
Inheritance

- Is it supported?
- Not really – Design Time Only
 - Visual Designer = Visual Studio
 - Control Properties are replicated in Form or Control
 - Visual Studio has annotations - Designer does not
 - Annotations on roadmap for Open Edge Development

Inheritance – Things You Should Know

- Bloated Deployment
 - Images embedded redundantly in *.resx file

Button Example – btnAdd.cls



```
METHOD PRIVATE VOID InitializeComponent( ):
THIS-OBJECT:Image = CAST(resources:GetObject("$this.Image"), System.Drawing.Image).
```

Inheritance – Things You Should Know

- Bloated Deployment
 - Images embedded redundantly in *.resx file

Button Example – MyButtonWindow.cls

```
METHOD PRIVATE VOID InitializeComponent( ):
THIS-OBJECT:btnAdd1:BackColor = System.Drawing.Color:Transparent.
THIS-OBJECT:btnAdd1:FlatAppearance:BorderColor = System.Drawing.Color:LightGray.
THIS-OBJECT:btnAdd1:FlatAppearance:BorderSize = 0.
THIS-OBJECT:btnAdd1:FlatStyle = System.Windows.Forms.FlatStyle:Flat.
THIS-OBJECT:btnAdd1:Image = CAST(resources:GetObject("btnAdd1.Image"),
                                System.Drawing.Image) .
THIS-OBJECT:btnAdd1:Location = NEW System.Drawing.Point(2, 2) .
THIS-OBJECT:btnAdd1:Name = "btnAdd1".
THIS-OBJECT:btnAdd1:Size = NEW System.Drawing.Size(25, 25) .
THIS-OBJECT:btnAdd1:TabIndex = 0.
THIS-OBJECT:btnAdd1:UseCompatibleTextRendering = TRUE.
THIS-OBJECT:btnAdd1:UseVisualStyleBackColor = FALSE.
```

Inheritance – Things You Should Know

- Bloated Deployment
 - Images embedded redundantly in *.resx file

Button Example – MyButtonWindow.cls

The screenshot illustrates the problem of redundant image embedding in a .resx file. On the left, a Tree View shows a file structure with multiple 'data' entries under an 'assembly' node. On the right, the XML content of the .resx file is displayed, showing two identical data entries for 'btnAdd1.Image' and 'btnAdd2.Image'. Each entry contains a base64-encoded image. Green lines connect the 'data' entries in the Tree View to the corresponding XML entries. Above the XML, a small window titled 'MyButtonWindow.cls' shows five green buttons, with lines indicating that each button is associated with one of the redundant image entries in the .resx file.

```

</resheader>
<assembly alias="System.Drawing" name="System.Drawing, Version=2.0.0.0, Culture=neutral, PublicKeyToken=b03f5f7f11d50a3a"/>
<data mimetype="application/x-microsoft.net.object.bytearray.base64" name="btnAdd1.Image" type="System.Drawing.Bitmap, System.Drawi
<value>
R0IGODihEAAQAIMAAAAAAAAIAAAACAIAAAAAAgIAAgACAgICAgMDAwP8AAAD/AP///AAAA/8AwD/////
/yH/C05FVFNDQVBFMi4wAwEBAAAh+QQJCAAIACwAAAAAEAAQAAAIUQARCBxIsKBBAQgTGjA4UICChwoE
LGSlwCFEiRQrQow4sWFCiw8/YgS5seTlkig5aky5ceTHlh8XSjRggORMmh0F2sxZcGdGnxRFYqSlSyjB
gAA7
</value>
</data>
<data mimetype="application/x-microsoft.net.object.bytearray.base64" name="btnAdd2.Image" type="System.Drawing.Bitmap, System.Drawi
<value>
R0IGODihEAAQAIMAAAAAAAAIAAAACAIAAAAAAgIAAgACAgICAgMDAwP8AAAD/AP///AAAA/8AwD/////
/yH/C05FVFNDQVBFMi4wAwEBAAAh+QQJCAAIACwAAAAAEAAQAAAIUQARCBxIsKBBAQgTGjA4UICChwoE
LGSlwCFEiRQrQow4sWFCiw8/YgS5seTlkig5aky5ceTHlh8XSjRggORMmh0F2sxZcGdGnxRFYqSlSyjB
gAA7
</value>
  
```

Inheritance – Things You Should Know

- Inheritance goes away

Button Example – MyButtonWindow.cls

```
METHOD PRIVATE VOID InitializeComponent( ):
```

```
THIS-OBJECT:btnAdd1:BackColor = System.Drawing.Color:Transparent.  
THIS-OBJECT:btnAdd1:FlatAppearance:BorderColor = System.Drawing.Color:LightGray.  
THIS-OBJECT:btnAdd1:FlatAppearance:BorderSize = 0.  
THIS-OBJECT:btnAdd1:FlatStyle = System.Windows.Forms.FlatStyle:Flat.  
THIS-OBJECT:btnAdd1:Image = CAST(resources.GetObject("btnAdd1.Image"),  
                                System.Drawing.Image).  
THIS-OBJECT:btnAdd1:Location = NEW System.Drawing.Point(2, 2).  
THIS-OBJECT:btnAdd1:Name = "btnAdd1".  
THIS-OBJECT:btnAdd1:Size = NEW System.Drawing.Size(25, 25).  
THIS-OBJECT:btnAdd1:TabIndex = 0.  
THIS-OBJECT:btnAdd1:UseCompatibleTextRendering = TRUE.  
THIS-OBJECT:btnAdd1:UseVisualStyleBackColor = FALSE.
```

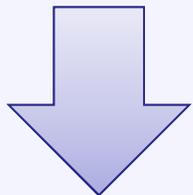
Inheritance – Things You Should Know

- Inheritance goes away
 - What if I need to change the class?

System.Windows.Forms.Button



MyButtonBase.cls



btnAdd.cls

- Properties for all Buttons
 - Background Image, FlatStyle, Mouse Down, etc.
- Add Button Properties
 - Image, Tooltip, etc.

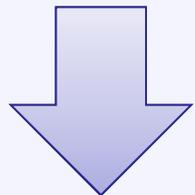
Inheritance – Things You Should Know

- Inheritance goes away
 - What if I need to change the class?

System.Windows.Forms.Button



MyButtonBase.cls



btnAdd.cls

- Properties for all Buttons
 - ~~Background Image, FlatStyle, Mouse Down, etc.~~
- Add Button Properties
 - ~~Image, Tooltip, etc.~~

Inheritance – Things You Should Know

- Inheritance goes away
 - It is all embedded into the form

Button Example – MyButtonWindow.cls



```
METHOD PRIVATE VOID InitializeComponent( ):
@VisualDesigner.FormMember (NeedsInitialize="true").
  THIS-OBJECT:btnAdd1 = NEW ItracControls.Button.btnAdd().
  THIS-OBJECT:SuspendLayout().

THIS-OBJECT:btnAdd1:BackColor = System.Drawing.Color:Transparent.
THIS-OBJECT:btnAdd1:FlatAppearance:BorderColor =
System.Drawing.Color:LightGray.
THIS-OBJECT:btnAdd1:FlatAppearance:BorderSize = 0.
THIS-OBJECT:btnAdd1:FlatStyle = System.Windows.Forms.FlatStyle:Flat.
THIS-OBJECT:btnAdd1:Image = CAST(resources.GetObject("btnAdd1.Image"),
                                System.Drawing.Image).
THIS-OBJECT:btnAdd1:Location = NEW System.Drawing.Point(2, 2).
THIS-OBJECT:btnAdd1:Name = "btnAdd1".
THIS-OBJECT:btnAdd1:Size = NEW System.Drawing.Size(25, 25).
THIS-OBJECT:btnAdd1:TabIndex = 0.
THIS-OBJECT:btnAdd1:UseCompatibleTextRendering = TRUE.
THIS-OBJECT:btnAdd1:UseVisualStyleBackColor = FALSE.
```

Inheritance – How to implement

● The Progress Workaround

1. Set properties in method outside of InitializeComponent

Button Example – MyButtonBase.cls

```
METHOD PUBLIC VOID InitializeCustom ( ):
    THIS-OBJECT:TEXT = ''.
    THIS-OBJECT:BackColor = System.Drawing.Color:Transparent.
    THIS-OBJECT:FlatAppearance:BorderColor = System.Drawing.Color:LightGray.
    THIS-OBJECT:FlatAppearance:BorderSize = 0.
    THIS-OBJECT:FlatStyle = System.Windows.Forms.FlatStyle:Flat.
    THIS-OBJECT:Size = NEW System.Drawing.Size(25, 25).
    THIS-OBJECT:UseVisualStyleBackColor = FALSE.
END METHOD.
```

Button Example – btnDelete.cls

```
METHOD OVERRIDE PUBLIC VOID InitializeCustom( ):
    DEFINE VARIABLE vImage AS System.Drawing.Image NO-UNDO.

    SUPER:InitializeCustom().
    THIS-OBJECT:SetToolTip("Delete Me Baby").
    vImage = System.Drawing.Image:FromFile("img\Deleterec.gif").
    THIS-OBJECT:IMAGE = vImage.
END METHOD.
```

Inheritance – How to implement

- The Progress Workaround
 1. Call it at design time
 2. Call it at run time

Button Example – Run MyButtonWindow.cls

```
DEFINE VARIABLE wWindow AS CLASS ItracControls.Window.  
  
wWindow = NEW MyButtonWindow().  
wWindow:InitializeCustom().  
WAIT-FOR System.Windows.Forms.Application:Run (wWindow).
```

Button Example – MyButtonWindow.cls

```
METHOD OVERRIDE PUBLIC VOID InitializeCustom( ):  
  
    SUPER:InitializeCustom().  
    THIS-OBJECT:btnDeletel:InitializeCustom().  
  
END METHOD.
```

Inheritance – How to implement

● The Progress Workaround

2. Call it at run time

Button Example – Run MyButtonWindow.cls *Or better yet....*

```
DEFINE VARIABLE wWindow AS CLASS ItracControls.Window.

wWindow = NEW MyButtonWindow().
wWindow:InitializeCustom().
WAIT-FOR System.Windows.Forms.Application:Run (wWindow).
```

Or better yet.... MyWindowBase.cls

```
METHOD PUBLIC VOID InitializeCustom ( ):
  DEFINE VARIABLE intCount      AS INTEGER NO-UNDO.
  DEFINE VARIABLE intLoop       AS INTEGER NO-UNDO.
  DEFINE VARIABLE objControl     AS CLASS System.Windows.Forms.Control NO-UNDO.

  intCount = THIS-OBJECT:Controls:Count.
  DO intLoop = 0 TO intCount - 1:
    objControl = THIS-OBJECT:Controls:Item[intLoop].
    DYNAMIC-INVOKE (objControl, 'InitializeCustom') NO-ERROR.
  END.
END METHOD.
```

Inheritance – How to implement

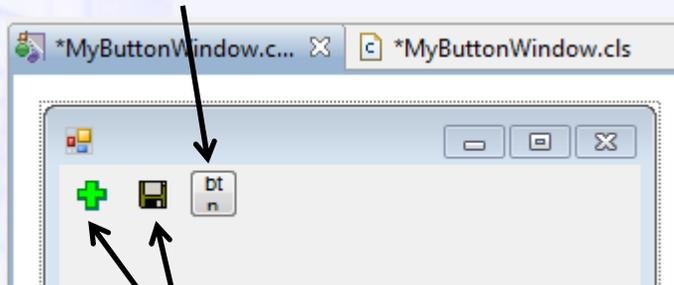
● The Progress Workaround

3. What's the down side?

- *You loose WYSIWYG functionality at development time*

Development

with customization



without customization

Run Time



Demo

Custom Controls

- Why?

- Protect your application
- You don't know what may change for your App

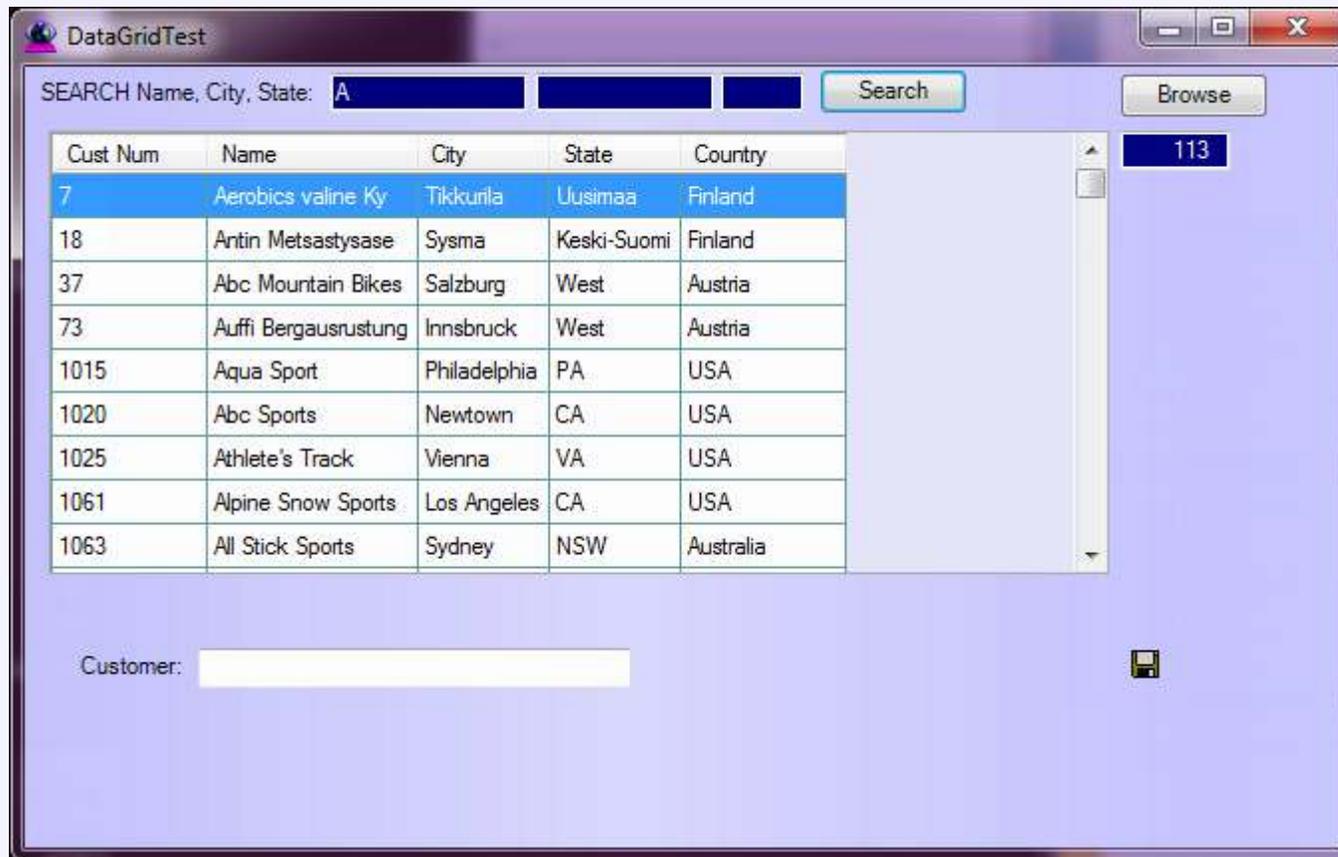
Do it even if you think you don't need to

- Microsoft Native vs. 3rd Party Controls?

- Easier to work with the fundamentals
- What is the 3rd party's future
- You say when and how to change the look/behavior
- More Updates, More Often

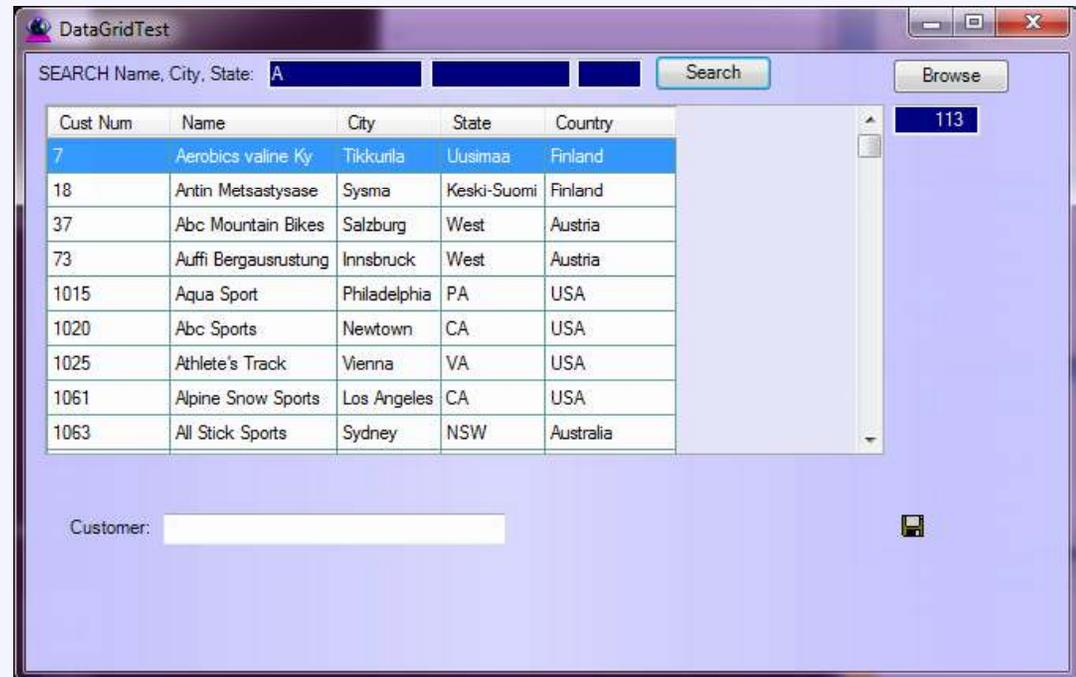
Custom Controls - ABL Centric Ideas

- The Datagrid



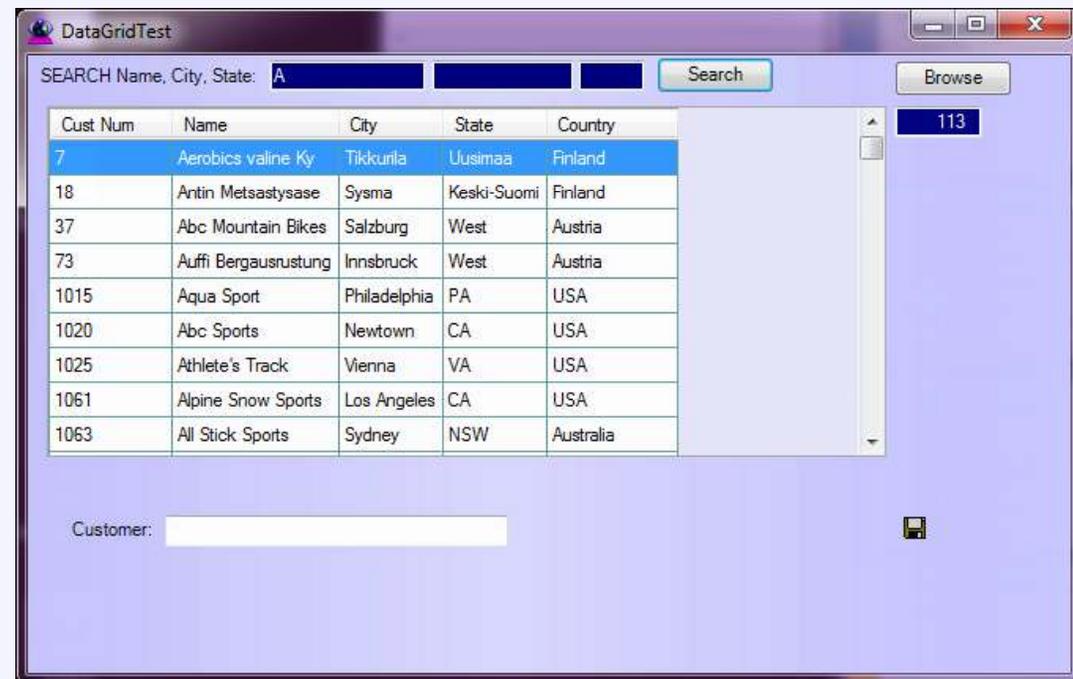
Custom Controls - ABL Centric Ideas

- The Datagrid
 - Hide and Display Columns
 - Change Column Order
 - Resize with container
 - Multi column sort
 - Query



Custom Controls - ABL Centric Ideas

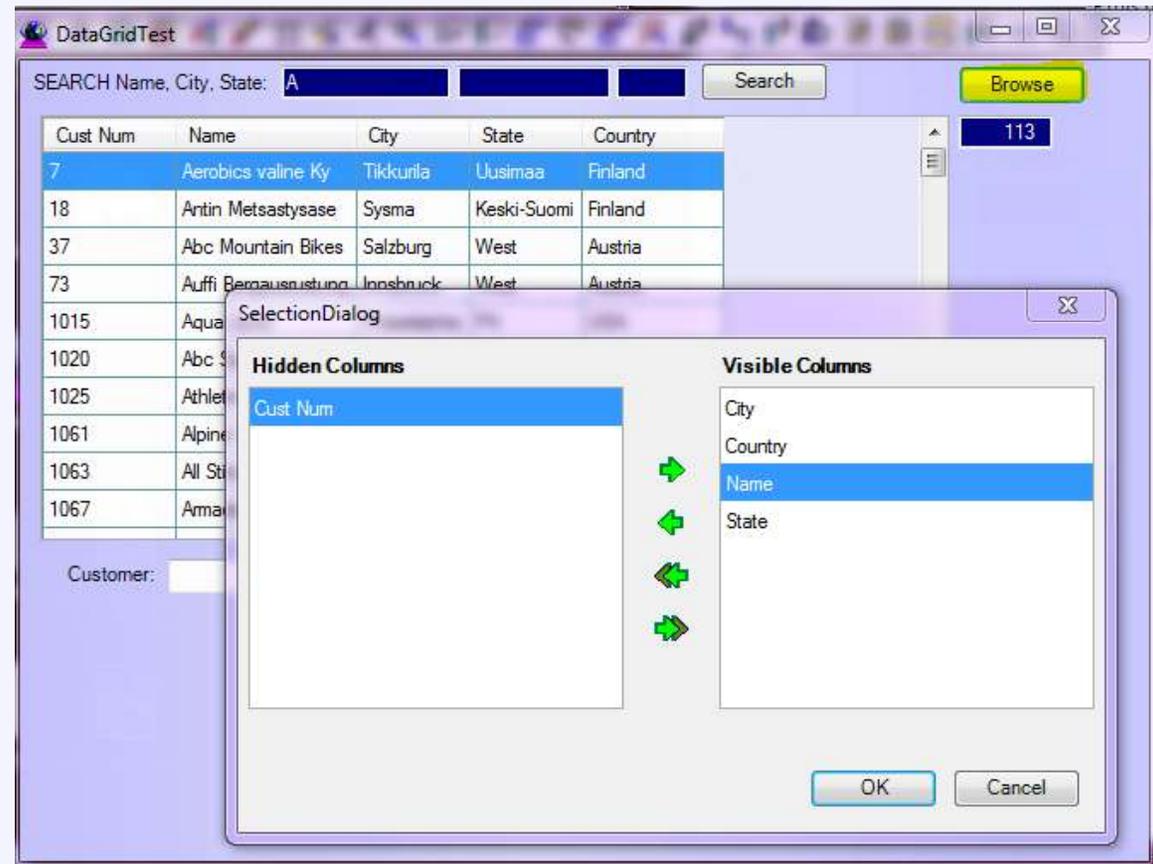
- The Datagrid
 - ~~✗~~ Hide and Display Columns
 - ✓ Change Column Order
 - ✓ Resize with container
 - ~~✗~~ Multi column sort
 - ~~✗~~ Query



Custom Controls - ABL Centric Ideas

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- The Datagrid
 - Hide and Display Columns
 - Multi column sort

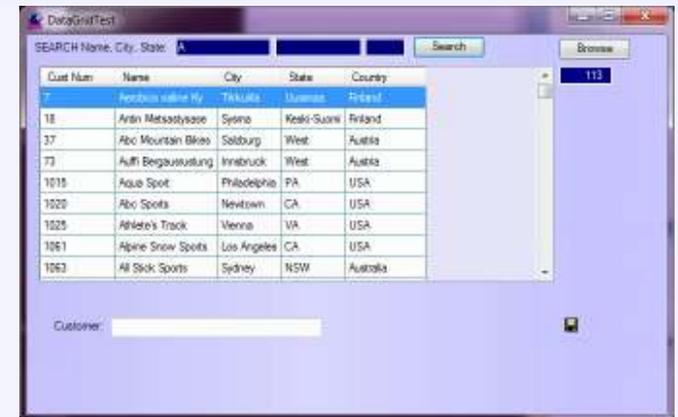


Demo

Custom Controls - ABL Centric Ideas

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- The Datagrid
 - Query



Required Properties/Methods

```
METHOD PRIVATE VOID CustDataGridTest_Load(INPUT sender AS System.Object,
                                              INPUT e AS System.EventArgs ) :

    /* initialize grid */
    hdlBuffer = BUFFER ttbCustomerList:HANDLE.
    dataGrid1:KeyFieldName = 'CustomerPK'.
    dataGrid1:InitializeGrid(hdlBuffer, 'CustNum,Name,City,State,Country') .
```

Refresh/Open the Grid's query

```
dataGrid1:OpenTheQuery() .
```

Custom Controls - ABL Centric Ideas

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● The Datagrid

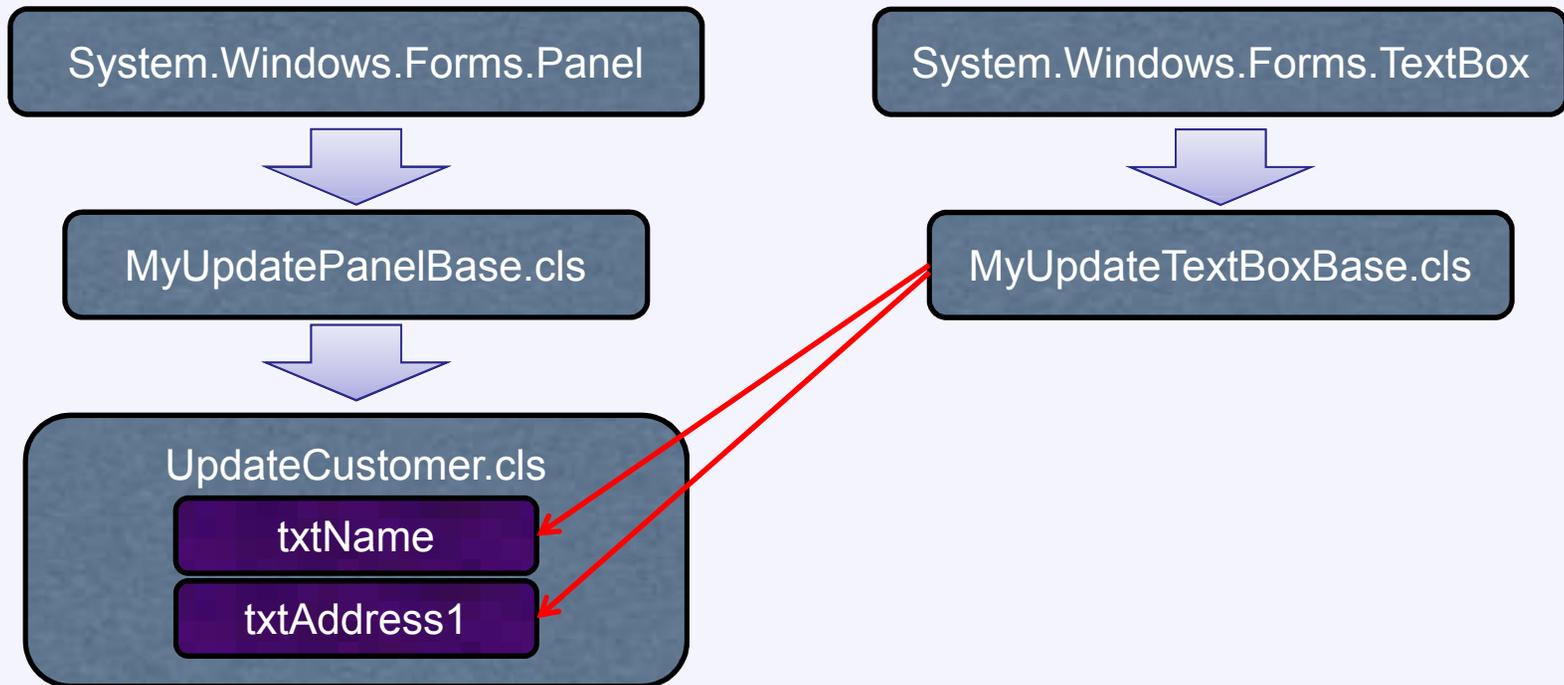
- Query Other Properties



```
/* HiddenFields MUST be set before InitializeGrid is called */
DEFINE PUBLIC PROPERTY HiddenFields AS CHARACTER NO-UNDO
/* HiddenFieldsUser MUST be set before InitializeGrid is called */
/* User Hidden fields */
DEFINE PUBLIC PROPERTY HiddenFieldsUser AS CHARACTER NO-UNDO
/* HiddenFields is converted to HiddenFieldsRT at run time */
/* This is what is hidden at run time System + User */
DEFINE PRIVATE PROPERTY HiddenFieldsRT AS CHARACTER NO-UNDO
/* ColumnWidthUser MUST be set before InitializeGrid is called */
DEFINE PUBLIC PROPERTY ColumnWidthUser AS CHARACTER NO-UNDO
/* ColumnOrderUser MUST be set before InitializeGrid is called */
DEFINE PUBLIC PROPERTY ColumnOrderUser AS CHARACTER NO-UNDO
/* Query result count */
DEFINE PUBLIC PROPERTY RecordCount AS INTEGER INITIAL 0 NO-UNDO
/* Current Sort */
DEFINE PUBLIC PROPERTY SortFieldList AS CHARACTER NO-UNDO
/* Delimited pairs When selecting pos 1 sort on pos 2 */
DEFINE PUBLIC PROPERTY SortXreferenceList AS CHARACTER NO-UNDO
/* WHERE clause criteria */
DEFINE PUBLIC PROPERTY WhereClauseFilter AS CHARACTER NO-UNDO
```

Custom Controls - ABL Centric Ideas

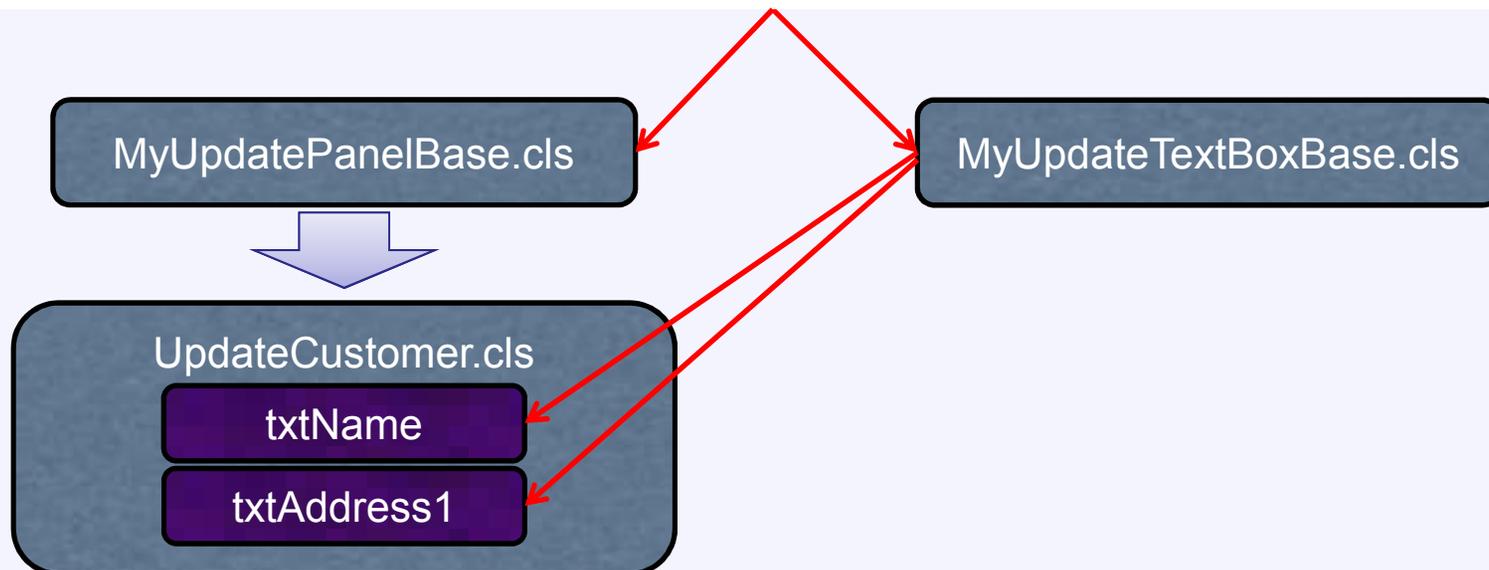
- **CRUD**
 - The Panel: The .Net “Data Viewer”
 - No data binding... No worries



Custom Controls - ABL Centric Ideas

- CRUD
 - The Panel as the .Net “Data Viewer”
 - No data binding... No worries

```
DEFINE PUBLIC PROPERTY UpdateBuffer AS HANDLE NO-UNDO  
  
METHOD PUBLIC VOID SetUpdateBuffer(INPUT phdlBuffer AS HANDLE):
```



Custom Controls - ABL Centric Ideas

- CRUD
 - No data binding... No worries

MyUpdatePanelBase.cls

```
METHOD PUBLIC VOID SetUpdateBuffer (INPUT phdlBuffer AS HANDLE) :  
  UpdateBuffer = phdlBuffer.  
  gintCount = THIS-OBJECT:Controls:Count.  
  DO gintLoop = 0 TO gintCount - 1:  
    gobjControl = THIS-OBJECT:Controls:Item[gintLoop].  
    DYNAMIC-INVOKE (gobjControl, 'SetUpdateBuffer', UpdateBuffer) NO-ERROR.  
  END.
```

UpdateCustomer.cls

txtName

txtAddress1

Custom Controls - ABL Centric Ideas

- CRUD

- No data binding... No worries

<Object-Name> = [txt] + <Buffer-Field-Name>



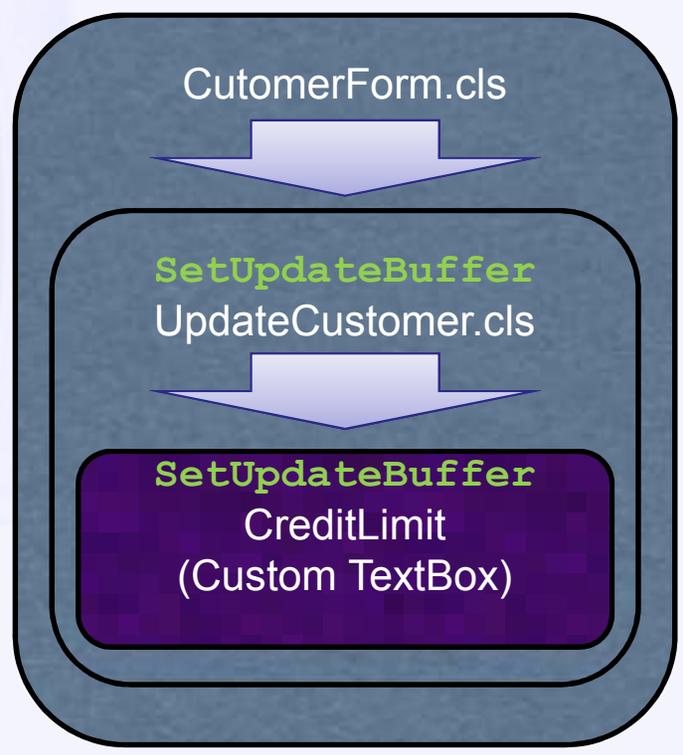
MyUpdateTextBoxBase.cls

```
METHOD PUBLIC VOID UpdateTextBox_TextChanged( INPUT sender AS System.Object,
                                                INPUT e AS System.EventArgs ):
UpdateBuffer:BUFFER-FIELD(BufferFieldName()):BUFFER-VALUE = THIS-OBJECT:TEXT NO-ERROR.
```

Demo

Custom Controls - ABL Centric Ideas

- CRUD
 - Formats and Masking
 - Set Field Format & Set Mask



```
DEFINE PUBLIC PROPERTY FORMAT AS CHAR....  
DEFINE PUBLIC PROPERTY LegalChars AS CHAR....
```

Custom Controls - ABL Centric Ideas

- CRUD
 - Formats and Masking
 - Use Format & Set Mask

```
METHOD PRIVATE VOID UpdateTextBox_KeyPress
  (INPUT sender AS System.Object, INPUT e AS System.Windows.Forms.KeyPressEventArgs ):

  IF      LegalChars > ''
    AND NOT CAN-DO (LegalChars,e:keychar) THEN DO:
    e:keychar = ''.
    RETURN.
  END.
IF CAN-DO ('DECIMAL,INTEGER',THIS-OBJECT:DATA-TYPE) THEN DO:
  /* manipulate the input and assign gdecNewDecimalValue */
  THIS-OBJECT:TEXT = STRING(gdecNewDecimalValue, THIS-OBJECT:FORMAT).
  e:keychar = ''.
END.
```

Demo



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Thanks a lot, eh!

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- Special thanks to....
 - Brian Maher
 - Shelley Chase
 - Peter Judge

Mike McMillan



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